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DC-9 LANDING GEAR MATH

MODEL FOR DIRECTIONAL CONTROL

ON RUNWAY FLIGHT SIMULATION

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1.0 INTRODUCTION

During the Directional Control on the Runway (DCOR) simulation study conducted at McDonnell Aircraft Company in November 1974 and again in March 1976, the F-4 and DC-9 landing gear reactions were determined from an all digital subroutine LNDGR. The purpose of this subroutine was to calculate the gear reaction forces and moments imparted to the aircraft. These forces and moments were then used in conjunction with aerodynamic, propulsion and inertial forces and moments to determine the resulting dynamic motion of the aircraft.

The subject here is the development of the relations and integral equations that were programmed in this subroutine. Figure 1-1 is a diagram of the interrelations between the different aspects considered in the math model. Figures 1-2 through 1-6 depict detailed breakouts of the blocks outlined in Figure 1-1. These detailed blocks list the equation numbers, figure numbers and data source for the equations programmed in the LNDGR subroutine. The equation and figure numbers refer to expressions developed in subsequent sections of this report.

The charts of Figures 1-1 through 1-6 are intended to be sufficient for constructing a computer subroutine equivalent to the LNDGR routine developed at MCAIR, with reference to the body of the report for definitions and development. Due to the large number of operations that must be repeated for each landing gear system (nose, left main, right main), a subscript notation has been adopted in the report. The subscript j is used to indicate that the equations or terms must be considered as applying to all three gears. This permits the development of the relations in general terms without the necessity of repeating each expression three times. As an example, the term F_{j_S} used in equation (3.5-6) represents the force in the nose strut or the force in the left main gear strut or the force in the right main gear strut as the j is replaced by $N(F_{NS})$, $L(F_{LS})$ or $R(F_{RS})$ respectively. These terms are shown in Figure 1-3.

One further subscript notation has been used to simplify the expressions in the report. The subscript i is used to distinguish between the nose gear system and the main gear system for terms whose values for the left and right main gears are always the same. The i is replaced by N to indicate the nose gear, and by M to indicate the main gear. These terms are normally fixed

data terms such as the linear damping coefficients for the nose gear c_{DN} or for the main gear $c_{DM}\boldsymbol{.}$

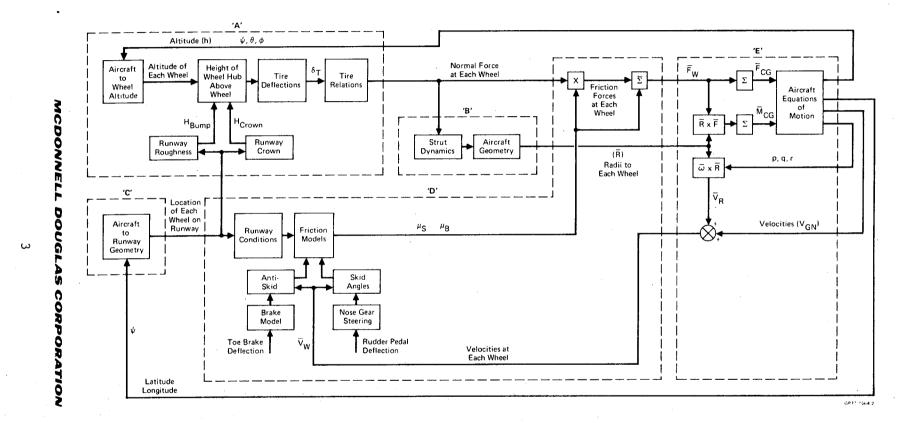


FIGURE 1-1 LANDING GEAR MATH MODEL SYSTEM DIAGRAM

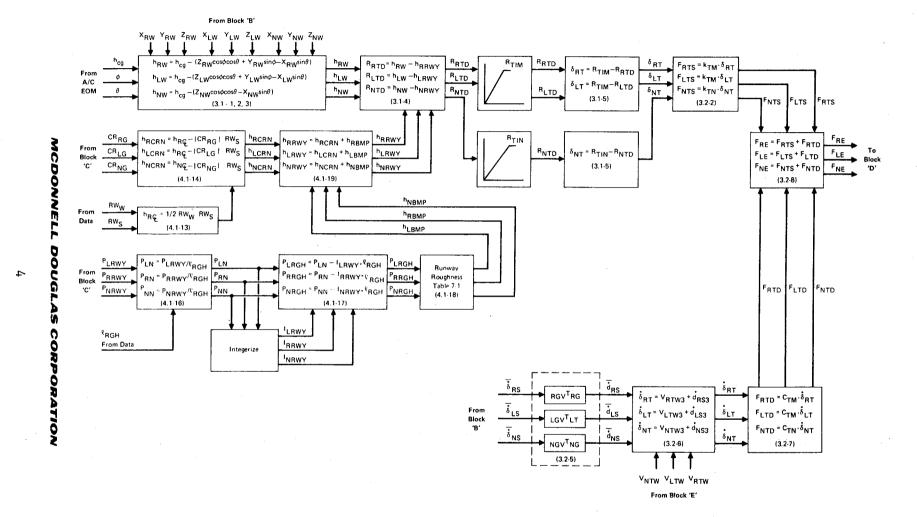


FIGURE 1-2
DETAILED BLOCK DIAGRAM 'A' - NORMAL WHEEL FORCE



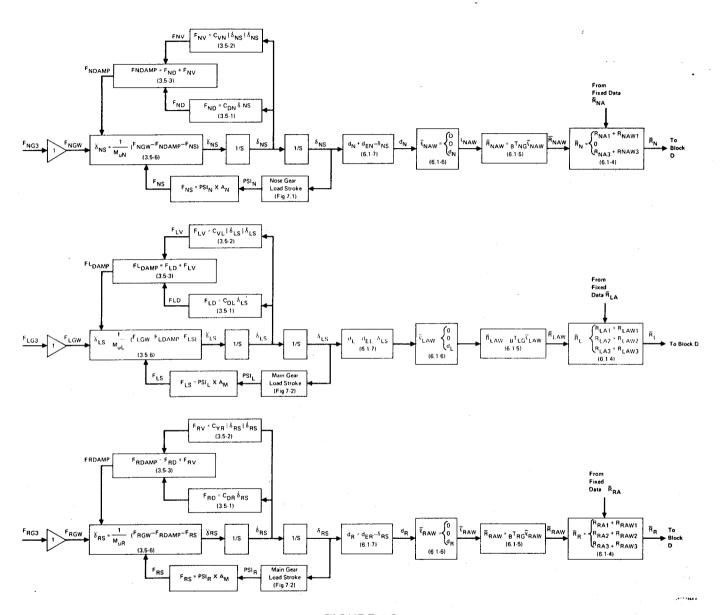


FIGURE 1-3 **DETAILED BLOCK DIAGRAM 'B' - STRUT DYNAMICS**

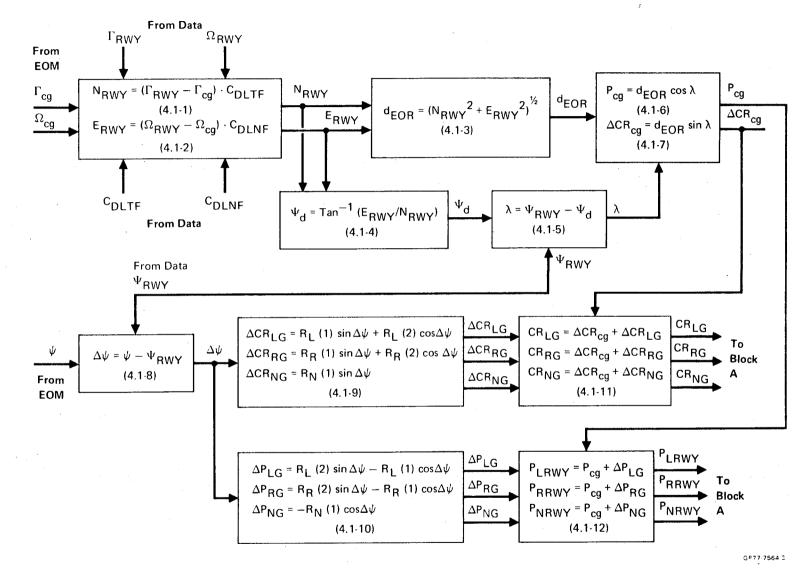


FIGURE 1-4
DETAILED BLOCK DIAGRAM 'C' - AIRCRAFT/RUNWAY GEOMETRY

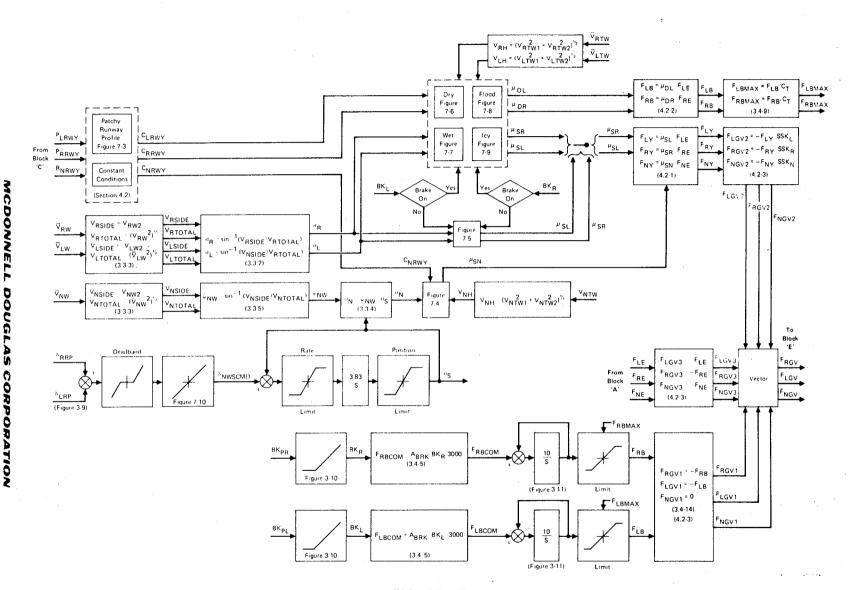


FIGURE 1-5
DETAILED BLOCK DIAGRAM 'D' - FRICTION FORCES

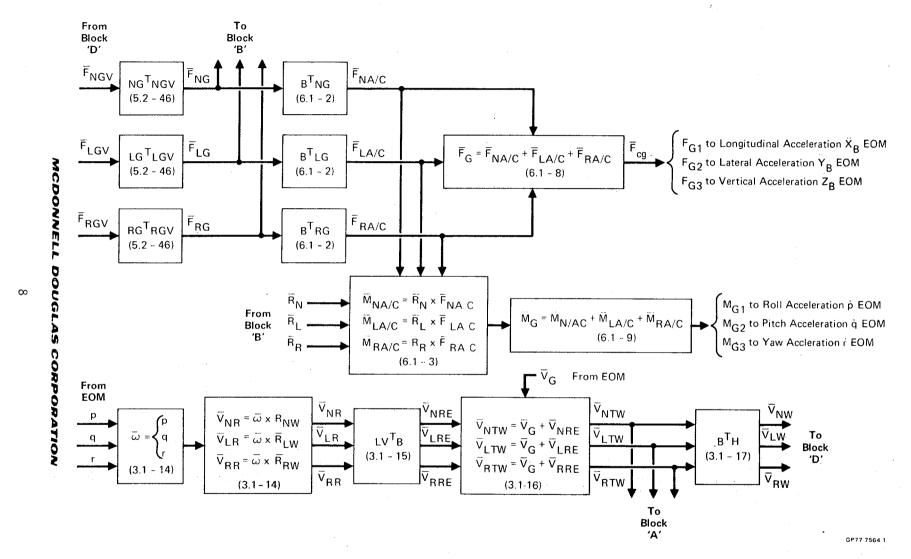


FIGURE 1-6
DETAILED BLOCK DIAGRAM 'E' WHEEL VELOCITIES AND OUTPUT

2.0 LIST OF SYMBOLS

The symbols are presented in two sections, engineering notation and Greek alphabet notation. The j and i subscript notation used in the report is followed in the list of symbols. These subscripts are ignored when establishing the alphabetical order of the list. All of the terms represented by the j or i are written in braces to the right of the symbol. However the definitions are only written one time for the basic symbol.

$$F_{js}$$
 $\left\{ \begin{array}{l} F_{NS} \\ F_{LS} \\ F_{RS} \end{array} \right.$

In addition, the components of a vector are written to the right of a vector symbol enclosed in parentheses.

$$\overline{X}$$
 (X_1, X_2, X_3)

If a vector term also includes a j or i subscript index, then the components of the general vector appear next to the symbol, with the vector terms identifying the index to the far right.

the far right.

$$\overline{F}_{jG}$$
 (F_{jG1} , F_{jG2} , F_{jG3})

 $\left(\begin{array}{c} \overline{F}_{NG} \\ \overline{F}_{LG} \\ \overline{F}_{RG} \end{array}\right)$

Throughout the report, a vector is denoted by a bar over the top of the symbol (\overline{V}) . A dot above a symbol indicates the first derivative with respect to time and two dots indicate the second derivative with respect to time.

2.1 ENGINEERING SYMBOL/FORTRAN NOMENCLATURE

MATH MODEL SYMBOL	FORTRAN NAME	UNITS	DESCRIPTION
٨			Subscript indicating gear attack points at the airframe; Hypothet-ical Axis System (Section 5.0)
A _{BRK}	ABRK	in ²	Effective braking area Abbreviation for aircraft
A/C _{LAT}	 ALAT	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	Latitude of the aircraft
A _{EA}			Auxiliary Euler angle for gear to body transformation
Az		deg	Azimuth angle in the horizontal plane (Section 5.2.4)
В			Subscript indicating aircraft body axis system; Hypothetical Axis System (Section 5.0)
$^{\mathrm{BK}}\mathbf{j}$ $\left\{^{\mathrm{BK}}_{\mathrm{BK}_{\mathrm{R}}}\right\}$	BKLBDX BKRBDX	N/D	Normalized Toe Brake Deflection
С			Subscript indicating Hypothetical Axis System (Section 5.0)
C _{Df} C _{DM}	 CMD	#/in/sec	Strut linear damping coefficient
C _{DLTF}	FTPDLA	ft/deg	Conversion factor degrees lati- tude to feet
$c_{ m DLNF}$	FTPDLP	ft/deg	Conversion factor degrees longi- tude to feet
C•g•	CG	%	Center of gravity
ę.			Center Line
$\mathbf{c}_{\mathtt{jP}} \; \left\{ \begin{smallmatrix} \mathbf{c}_{\mathtt{LP}} \\ \mathbf{c}_{\mathtt{RP}} \end{smallmatrix} \right.$	PL PR	sec	Anti-skid cycling period

MATH MODEL SYMBOL		FORTRAN NAME	UNITS	DESCRIPTION
CP _G		CPG		Cozine of the gear longitudinal slant angle
$ \begin{array}{c} \operatorname{CR}_{\mathbf{j}G} \\ \operatorname{CR}_{\mathbf{L}G} \\ \operatorname{CR}_{\mathbf{R}G} \end{array} $		DRCNW DRCLM DRCRM	ft	Distance from the runway centerline to a gear
$\mathbf{c}_{\mathtt{Ti}} \left\{ \begin{matrix} \mathbf{c}_{\mathtt{TN}} \\ \mathbf{c}_{\mathtt{TM}} \end{matrix} \right.$		ACNT ACMT	#/in/sec	Tire linear damping coefficient
C _{jT} { C _{LT} C _{RT}		TIMONL TIMONR	sec	Fraction of anti skid cycle time brake is on (Section 3.4)
$\begin{array}{c} {}^{C}\mathbf{v_{j}} & {}^{C}\mathbf{v_{L}} \\ {}^{C}\mathbf{v_{N}} \\ {}^{C}\mathbf{v_{R}} \end{array}$		CMVL CMVN CMVR	#/(in/sec) ²	Strut velocity squared damping coefficient
C _{jYC} {C _{LYC}		CYCL CYCR	N/D	Anti-skid on/off cycle flag
СӨ		СТН	N/D	Cosine of the pitch angle theta(θ)
CØ		СРН	N/D	Cosine of the roll angle phi (\emptyset)
CΨ	·	CSI	N/D	Cosine of the yaw angle psi (ψ)
c ₁₁ - c ₃₃				General coefficients of a 3x3 matrix (Section 5.0)
D				Down component of the local Vertical axis system
^d EOR				Distance from end of the runway reference point to the c.g.
d _j (dN		DN	ft	Current strut length of the jth
dL		DML		strut
dR		DMR		
d _{iE} { dNE		DNE	ft	Extended strut length of the j^{th}
dME		DME		strut

MATH MODEL SYMBOL	FORTRAN NAME	UNITS	DESCRIPTION
dt	CDT	sec	Differential time
E			East component of Local Vertical
EOM			Equations of Motion
EOR		· · · · · · · · · · · · · · · · · · ·	End of the runway reference point
E		deg	Elevation angle (Section 5.2.4)
E _{RWY}			Distance East from the c.g. to the runway longitude line.
F		1b	General force
FjA/C(FjA/C1,FjA/C2,FjA/C3)FNA/GFRA/C3)FNA/GFRA/GFRA/GFRA/GFRA/GFRA/GFRA/GFRA/GFR	C FMR		Force vector acting on the j th gear in the Body Axis System
F _{jB} { FLB FRB		1b	Braking force
F _{jBAVG} F _{LBAVG} F _{LBAVG}			Braking force averaged over an anti-skid cycle period
F _{jBCOM} F _{RBCOM}	FBLCOM FBRCOM	1ъ	Commanded braking force
FjBMAX / FLBMAX	FBRMAX	1b	Maximum braking force
FRBMAX	FBLMAX		
F _{jBON} F _{LBON}			Braking force applied during the brake-'on' portion of the anti-skid cycle period
$\left\{\begin{matrix}\mathbf{F}_{\mathbf{j}D}\\\mathbf{F}_{\mathbf{LD}}\\\mathbf{F}_{\mathbf{RD}}\end{matrix}\right\}$	FDN FDL FDR	1b	Strut linear damping force
<u></u>			

MATH MODEL SYMBOL	FORTRAN NAME	UNITS	DESCRIPTION
F _{jDAMP} F _{NDAMP} F _{LDAMP}	FDAMPN FDAMPI,	1b	Strut damping force
RDAMP	FDAMPR		
F _{jE} F _{NE}	FNE	1b	Normal force acting on the tire
F _{LE}	FLE		at the ground
RE	FRE		
F _{jG} (F _{jG1} ,R _{jG2} ,F _{jG3}) F _{NG}	FGN	1ъ	Force vector in the Gear axis
ERG	FGMR		system
F _{LG}	FGML		
FjGV(FjGV1,FjGV2,FjGV3) FNGV			Force Vector at the tire in
FLGV			the j th gear velocity axis
$\overline{\overline{F}}_{ ext{RGV}}$			system
FjGW \ FNGW		1Ъ	Force from tire acting along the
) ^F LGW			strut Ç
FRGW			
F _{js} (F _{NS}	FSN	1b	Strut Spring force
{ FRS	FSL		
F _{LS}	FSR		
FjTD JFNTD	FTVN	1b	Tire damping force
RTD	FTVR		
$^{ m F}_{ m LTD}$	FTVL		
FjTS FNTS	FTDN	1ъ	Tire spring force
F _{LTS}	FTDL		
FRTS	FTDR		
Fjv (FNV	FVN	1b.	Strut velocity squared damping
$\left\{\begin{array}{c} \mathbf{F}_{\mathbf{LV}} \\ \end{array}\right.$	FVL		force
FRV	FVR		

MATH MODEL SYMBOL			FORTRAN NAME	UNITS	DESCRIPTION
F _{jY} { F	NY LY RY			1b	Side force on the j th wheel , (Section 3.2.2)
h _{cg}		ŀ	H	ft	Altitude of the aircraft mea- sured at the c.g.
h jBMP				ft	Height of the roughness bump at the wheel
h jCRN		F	HCROWN	ft	Height of the runway crown at the wheel
h jRWY				ft	Total height of the runway at the location of the j^{th} wheel
\ h ₁	LW NW RW	Н	IUBHN	ft ft	Altitude of the j th wheel hub
^h R ⊈			,	ft	Height of the runway crown at the centerline
i				•	Subscript index to indicate terms that differ between the nose and main gear systems.
I _{jRWY}					Index to indicate the section of the runway at each wheel (Section 4.1)
j					General subscript index to indi- cate to which particular gear a term applies
k _T i { k _T	TN TM		KNT KMT	lb/in	Spring constant of the tire
L					subscript indicating left main gear

MATH MODEL SYMBOL	FORTRAN NAME	UNITS	DESCRIPTION
<u>R</u>			General vector to a point (Section 5.2.4)
E _H			Component of $\frac{1}{2}$ projected into horizontal plane (Section 5.2.4)
ĴĄW	 		Vector from the j th gear attach point to the wheel hub
RGH		ft	Length of the section of rough-
L _{RWY}		ft	Length of the runway
LV			Local Vertical axis system indi- cator
₹ _V			Component of $\overline{\ell}$ projected into the vertical Y-Z plane (Section 5.2.4)
$\overline{M}_{jA/C} \begin{cases} \overline{M}_{LA/C} \\ \overline{M}_{NA/C} \\ \overline{M}_{RA/C} \end{cases}$	CGML CGMN CGMR	ft-lbs	Moment about the c.g. due to forces on the j th gear
M _G	GRMOM	ft-1bs	Total moment about the aircraft c.g. due to all gear forces
m uj	USMN	slugs	Unsprung Mass (Section 3.0)
\overline{N} $(N, E, D.)$			Vector in Local Vertical System with components North, East, Down
N.E.D.	 **	·	North, East, Down designation for the Local Vertical axes
N _{RWY}	v	ft	Distance North from the c.g. to the end of runway reference point
p	p	rad/sec	Rate of aircraft angular rotation about the aircraft $X_{\underline{R}}$ axis

MATH MODEL SYMBOL	FORTRAN NAME	UNITS	DESCRIPTION
Pcg	DRTCG	· ft	Distance along the runway from the EOR point to the c.g.
P_{iG} $\begin{cases} P_{MG} \\ P_{NG} \end{cases}$	PG	deg	Angle between the aircraft station line and strut center line
P _{jN}			The number of data sectors between the j th wheel location and the end of the runway
^P jRGH	PRWY	ft	The location of the j th wheel within a roughness sector
$ \begin{cases} {{{\mathbf{P}}_{\mathbf{NRWY}}}} \\ {{{\mathbf{P}}_{\mathbf{RRWY}}}} \\ {{{\mathbf{P}}_{\mathbf{LRWY}}}} \end{cases} $	DRTNW DRTRM DRTLM	ft	Postion of the j th gear on the runway
q		rad/sec	Rate of aircraft angular rotation about the aircraft $^{\mathrm{Y}}_{\mathrm{A/C}}$ axis
R r	r	rad/sec	Right gear indicator Rate of angular rotation about the aircraft $^{\rm Z}_{\rm A/C}$ axis.
$\overline{R}_{jA}^{(R_{jA1},R_{jA2},R_{jA3})}$ $\left\{\begin{array}{l} \overline{R}_{NA} \\ \overline{R}_{RH} \\ \overline{R}_{LA} \end{array}\right\} \left\{\begin{array}{l} R_{MA} \\ R_{MA} \end{array}\right\}$	RNA RMRA RMLA		Radius vector from c.g. to attach point
$\overline{R}_{jAW}(R_{jAW1}, R_{jAW2}, R_{jA3}) \begin{cases} \overline{R}_{NAW} \\ \overline{R}_{LAW} \\ \overline{R}_{RAW} \end{cases}$			Radius vector from attach point to wheel hub in body axes
$\overline{R}_{j}(R_{j}(1), R_{j}(2), R_{j}(3))$			Radius vector from A/C c.g. to the j th wheel hub
R_{LG}	RLG	Deg	Angle the left main strut makes with A/C buttline

MATH N SYMBOI			FORTRAN NAME	UNITS	DESCRIPTION
R _{RG}				deg	Angle the right main strut, makes with A/C buttline
RjTD	$\left\{ \begin{array}{l} {\rm ^{R}NTD} \\ {\rm ^{R}_{LTD}} \end{array} \right.$		RTDN RTDM	in	Deflected radius of a tire
'	RTD				
R _{iTI}	${R_{ ext{NTI}} \choose R_{ ext{MTI}}}$		RTIN RTIM	in	Inflated radius of a tire
R j					Radius vector from A/C c.g. to wheel hub
RWY					Abbreviation for Runway
RW _s				ft	Runway slope
RW _w				ft	Runway width
S					Laplace transform independent variable
S_iP_G			SPG	N/D	Sine of the strut angle $P_{\widehat{G}}$
SSK	ng dang Pirit Silat iang Silat Sam Sam Silat Sang Sam Silat				Sign control term (Section 3.2)
Se			STH	N/D	Sine of the pitch angle θ
S <u>Ø</u>		·	SPH	N/D	Sine of the roll angle Ø
s $_{\psi}$			SSI	N/D	Sine of the yaw angle ψ
t			TIME	sec	Time
td					Time at touchdown
A ^T B		`			Transformation Matrix: System B to System A
$B^{T}A$					Transformation Matrix: System
$\mathtt{B}^{\mathrm{T}}\mathtt{G}$					A to System B Transformation Matrix: Gear to A/C Body

MATH MOI SYMBOL	DEL	FORTRAN NAME	UNITS	DESCRIPTION
втн				Transformation Matrix Horizon- tal plane to A/C Body
B ^T I	т. Т.			Transformation Matrix Inter- mediate System to A/C Body
B ^T jG	$\begin{cases} B^{T}LG \\ B^{T}RG \\ B^{T}NG \end{cases}$			Transformation Matrix, j th gear to A/C Body
B ^T jGV	$\begin{cases} \mathbf{B}^{\mathbf{T}} \mathbf{LGV} \\ \mathbf{B}^{\mathbf{T}} \mathbf{RGV} \\ \mathbf{B}^{\mathbf{T}} \mathbf{NGV} \end{cases}$			Transformation Matrix, j th gear velocity to A/C Body
C ^T A				Transformation Matrix, System A to System C
C ^T B				Transformation Matrix, System B to System C
н ^Т јGV н ^T LV				Transformation Matrix, j th Gear Velocity to Horizontal Transformation Matrix, Local
1 ^T H				Vertical to Horizontal Transformation Matrix, Horizon-
I ^T LG		 		tal to Intermediate Transformation Matrix, Left Gear to Intermediate
jG ^T B	$\left\{\begin{matrix} NG^{T}B \\ RG^{T}B \\ LGTB \end{matrix}\right.$			Transformation Matrix, A/C Body to j th Gear
JG ^T H	$\left\{ \begin{array}{l} {\rm NG^TH} \\ {\rm LG^TH} \\ {\rm RG^TH} \end{array} \right.$			Transformation Matrix, Horizon-tal to j th Gear
jG ^T jGV	$\begin{cases} {\rm NG}^{\rm T}{\rm NGV} \\ {\rm RG}^{\rm T}{\rm RGV} \\ {\rm LG}^{\rm T}{\rm LGV} \end{cases}$			Transformation Matrix, j th Gear Velocity to j th Gear

MATH MODEL SYMBOL	FORTRAN NAME	UNITS	DESCRIPTION
v (V1,V2,V3)		ft/sec	Vector in special axis System B (Section 5.0)
\overline{v}_{G} (v_{G1}, v_{G2}, v_{G3})	VGN	ft/sec	A/C velocity vector in Local Vertical System
\overline{v}_{jR} $(v_{jR1}, v_{jR2}, v_{jR3})$ $\left\{\begin{array}{l} \overline{v}_{NR} \\ \overline{v}_{LR} \\ \overline{v}_{RR} \end{array}\right.$		ft/sec	Velocity vector at wheel due to A/C rotations, Body System
V _{jRE} (V _{jRE1} ,V _{jRE2} ,V _{jRE3}) (VNRE VLRE VRRE	VNWE VLWE VRWE	 ft/sec	Velocity vector at wheel due to A/C rotations, LV system
V _{jSIDE} (V _{NSIDE} V _{LSIDE} V _{RSIDE}	VSIDEN	ft/sec	Side velocity at the gear (Section 3.2)
$ \begin{cases} v_{\text{NTOTAL}} \\ v_{\text{RTOTAL}} \\ v_{\text{LTOTAL}} \end{cases} $	VTNW	ft/sec	Total velocity at the gear (Section 3.2)
\overline{v}_{jTW} (v_{jTW1} , v_{jTW2} , v_{jTW3}) (\overline{v}_{NTW}) (\overline{v}_{LTW}) \overline{v}_{RTW}		ft/sec	Total velocity vector at the wheel, LV system
$\overline{v}_{jW} (v_{jW1}, v_{jW2}, v_{jW3}) \begin{cases} \overline{v}_{LW} \\ \overline{v}_{RW} \\ \overline{v}_{NW} \end{cases}$,	ft/sec	Total velocity vector at the wheel, A/C body system
W _{Ti} (W _{TM} , W _{TN})	WTM WTN	16	Unsprung Weight

MATH MODEL SYMBOL	FORTRAN NAME	UNITS	DESCRIPTION
$\overline{X}(X1,X2,X3)$			Vector in hypothetical system A (Section 5.0)
X			Longitudinal component of a general axis system (Section
			5.1)
X		20 čm čio ma ero čių dili yra ma am	Component of \overline{l} along X (Section 5.2.4)
$\overline{X}_{B(XB,XB,ZB)}$			Vector in the Aircraft Body System
$\overline{X}_{jG}(X_{jG}, Y_{jG}, Z_{jG}) $ $\begin{cases} \overline{X}_{LG} \\ \overline{X}_{RG} \\ \overline{X}_{MC} \end{cases}$			Vector in Gear Axis System
X _H (X _H , Y _H , Z _H)			Vector in Horizontal axis
$\overline{X}_{I}(X_{I},Y_{I},Z_{I})$			Vector in Intermediate axis system
$\overline{x}_{jGV}(x_{jGV}, y_{jGV}, z_{jGV})$ $\begin{cases} \overline{x}_{NGV} \\ \overline{x}_{LGV} \\ \overline{x}_{RGV} \end{cases}$			Vector in the j th Gear Velocity axis system
X _{MG}		ft	Distance from A/C c.g. to Main gear (Figure 3-3)
X _{NG}		ft	Distance from A/C c.g. to Nose gear (Figure 3-3)
Y			Lateral component of a general axis system (Section 5.1)
у 			Component of ℓ along Y (Section 5.2.4)

MATH M SYMBOL			FORTRAN NAME	UNITS	DESCRIPTION
Y _B					Lateral component of \overline{X}_B
Y _j G	(YNG				Lateral component of $\overline{\mathbf{X}}_{\mathbf{j}G}$
	YRG				
	`Y _{LG}				
<u>Ч</u>				*	Lateral component of \overline{X}_{H}
YI					Lateral component of \overline{X}_{I}
Y jGV	YNGV				Lateral component of \overline{X}_{jGV}
	Y _{RGV}				
YLW				ft	Lateral distance to left wheel
					from Aircraft centerline
YRW				ft	Lateral distance to right wheel
					from aircraft centerline
Z					Down component of a general axis system
z					Projection of $\overline{\ell}$ vector along Z
		ه در در در در در در دان این که در در در این این این که در در در در دان این این که در در در در در در در در در د			axis (Section 5.2.4)
z _B					Down component of \overline{X}_B
$^{\mathrm{Z}}$ j $_{\mathrm{G}}$	Z _{NG}		·		Down component of \overline{X}_G
	Z _{LG}				
	RG				
Z _H	ر نما چيدنين بين ۵۰ که نما نما نام که			·	Down component of \overline{X}_{H}
z _I					Down component of \overline{X}_{I}

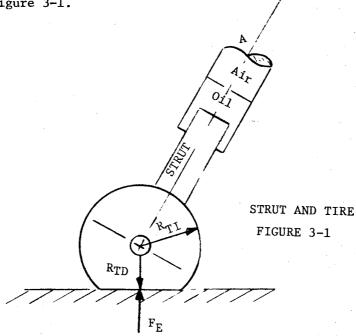
MATH MOD SYMBOL	EL	FORTRAN NAME	UNITS	DESCRIPTION
Z jGV	Z _{NGV} Z _{LGV} Z _{RGV}			Down component of $\overline{X}_{\mathbf{j}GV}$
Z _{MW}			ft	Distance from A/C centerline down to Main wheel
Z NW		 	ft	Nose wheel
Z _{RW}			ft	Distance along $Z_{\mbox{\footnotesize B}}$ from A/C centerline to Right wheel
Z _{LW}			ft	Distance along $\mathbf{Z}_{\mathbf{B}}^{}$ from A/C centerline to left wheel
2.2 <u>GRE</u>	EK SYMBOLS			
ΔCR cg		DRCCG	ft	Lateral distance from runway centerline to aircraft c.g.
∆CR _{jG}	$\left\{egin{array}{l} \Delta CR_{NG} \\ \Delta CR_{RG} \\ \Delta CR_{LG} \end{array}\right.$	DRCNW DRCRM CRCLM	ft	Lateral distance from aircraft c.g. to gear
ΔPjG	$\left\{egin{array}{l} \Delta^{\mathbf{P}}_{\mathbf{NG}} \ \Delta^{\mathbf{P}}_{\mathbf{LG}} \ \Delta^{\mathbf{P}}_{\mathbf{RG}} \end{array} ight.$		ft	Distance along the runway from the c.g. to the j th gear
Δψ				Difference between the Euler yaw angle ψ and the heading of the runway
δjS	^δ ns ^δ Ls ^δ RS			Deflection of the j th strut
^δ jStd {	^δ NStd ^δ RStd ^δ LStd	DEFN DEFR DEFL	ft	Deflection of the j th strut at touchdown

MATH MODEL SYMBOL	FORTRAN NAME	UNITS	DESCRIPTION
8 NWSCMD	STRCOM	deg	Commanded Nose wheel steering
			angle
^δ jT (^δ NT	DELTN	in	Tire deflection
δ_{LT}	DELTL		
δ _{RT}	DELTR		
θ	THA	deg	Euler pitch angle of the air-
	· · · · · · · · · · · · · · · · · · ·		craft
^μ jΒ			Braking coefficient of friction
Ĵπ			with brake-'on'
μ _{iD} γ μ _{L.D}	COFRBL	N/D	Braking coefficient of friction
μ_{RD}	COFRBR		with anti-skid operating
^μ js (^μ ns	COFRSN	N/C	Side force coefficient of
$\mu_{T.S}$	COFRSL		friction
μ_{RS}	COFRSR		
Σ.			Summation symbol
$\overline{\Sigma}$			Components are summed into a
			vector
σj (σ _N	SKANGN	deg	Skid angle
$\sigma_{\rm L}$	SKANGL		
σ _R	SKANGR		
σ _s	STRANG	deg	Nose wheel steering angle
Ø	PHI	deg	Euler Roll angle
Ψ	PSI	deg	Euler Yaw angle
Ψd	·		Angle between $N_{\overline{RWY}}$ and $d_{\overline{EOR}}$
$^{\psi}$ jw ($^{\psi}$ NW		deg	Angle between the velocity
ψ_{LW}			vector at the j th wheel and the
$(\psi_{ m RW}$			longitudinal axis $\boldsymbol{X}_{\boldsymbol{H}}$ in the
			horizontal axis system

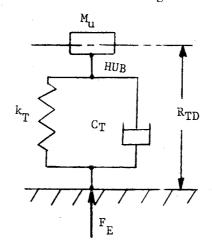
MATH MODE	L	FORTRAN NAME	UNITS	DESCRIPTION
^ψ RWY .				Heading of the runway from North
λ			deg	Angle between $ ext{d}_{ ext{EOR}}$ and the runway $ ext{G}$
Ŷ			deg	Elevation of the projected vector $\overline{\ell}_{V}$ (Figure 5-11)
Г _{сg}			deg	Latitude of the A/C at the c.g.
r _{RWY}			deg	Latitude of the EOR reference
Ωcg			deg	Longitude of the A/C at the
$^{\Omega}$ rwy			deg	Longitude of the EOR reference
ω (p,q,r)			rad/sec	Aircraft rotational velocity vector with components p,q,r along the X_B,Y_B and Z_B axes respectively.

3.0 DEVELOPMENT OF EQUATIONS

Each landing gear is considered to consist of an oleo strut and a tire as depicted in Figure 3-1.



This system imparts a force, which is a function of the gear reactions, on the aircraft at the gear attachment point A. To calculate these forces, both the tire and the strut are treated as simplified spring, mass, damper systems. The model used for the tire is shown in Figure 3-2.



TIRE SPRING-MASS-DAMPER

FIGURE 3-2

The velocity at each wheel is used to determine the skid angles between the wheels and the direction of travel. These angles are used to establish the coefficients of braking and skidding friction between the wheel and the runway.

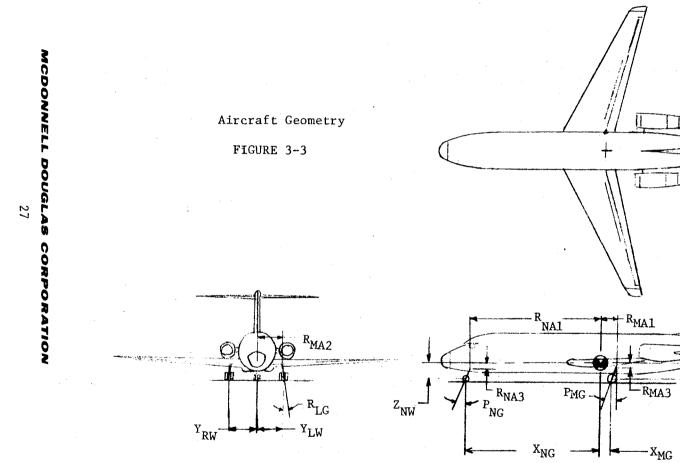
3.1 AIRCRAFT AND WHEEL HEIGHT GEOMETRY

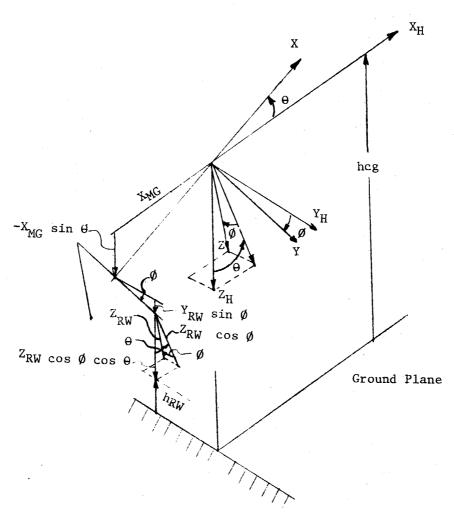
The geometrical relations of the aircraft's orientation are used to determine the height of the hub of each wheel above the runway. Figure 3-3 depicts the gear geometry nomenclature to be used. $R_{\rm MA1}$, $R_{\rm MA2}$ and $R_{\rm MA3}$ are the longitudinal, lateral and vertical locations of the main gear attachment points as measured from the center of gravity (c.g.). $R_{\rm NA1}$, $R_{\rm NA2}$, and $R_{\rm NA3}$ are the respective measurements to the nose gear attachment points. $P_{\rm MG}$ is the angle the main gear makes with the aircraft stationline. $P_{\rm NG}$ is the angle the nose gear makes with the stationline. $R_{\rm LG}$ is the angle the left main gear makes with the aircraft buttline measured positive for gear extending outboard. $R_{\rm RG}$ (not shown) is the angle the right main gear makes with the aircraft buttline. It is the negative of $R_{\rm LG}$.

The wheels are located with respect to the c.g. by the distances along the aircraft body axes. The longitudinal distance from the c.g. to the mose wheel is X_{NG} . The longitudinal distance from the c.g. to the main wheels is X_{MG} . This value is negative as shown in the figure when the wheel is aft of the c.g. Also, the value of X_{MG} may be different for the left main gear and the right main gear when the gear struts are compressed different amounts and the angle P_{MG} is not zero. The distance from the aircraft's centerline down to the nose wheel is Z_{NW} . The distance down to the main wheel is Z_{MW} . Again, Z_{MW} may differ for the left and right gears when they are compressed. Y_{RW} is the positive distance from the centerline (zero buttline) to the right main wheel: Y_{LW} is the negative distance to the left main wheel. The nose wheel is located on the zero buttline.

To determine the height of a wheel (actually the wheel hub) above the ground, consider the geometry of Figure 3-4. This figure depicts the ground plane and a parallel plane X_H-Y_H through the c.g. of the aircraft. The aircraft axis system X,Y,Z intersects the X_H-Y_H plane at the c.g. The X-Y plane intersects the vertical X_H-Z_H plane at an angle θ (known as the pitch angle); and intersects the lateral Y_H-Z_H plane at an angle \emptyset , known as the roll angle.

Considering the right main wheel only, the diagram depicts the projection of each component of the wheel location along each aircraft body axis $X_{\hbox{MG}}$





WHEEL HEIGHT GEOMETRY

FIGURE 3-4

 Y_{RW} , Z_{RW} into the vertical direction. The height of the wheel hub above the ground plane is then seen to be the height of the c.g. above the ground plane less the sum of the vertical projections.

$$h_{RW} = h_{Cg} - (Z_{RW} \cos \theta \cos \theta + Y_{RW} \sin \theta - X_{MG} \sin \theta)$$
 (3.1-1)

Similar relations may be developed for the left main and nose gear

$$h_{LW} = h_{cg} - (Z_{LW} \cos \emptyset \cos \theta + Y_{LW} \sin \emptyset - X_{MG} \sin \theta)$$
 (3.1-2)

$$h_{NW} = h_{cg} - (Z_{NW} \cos \theta \cos \theta - X_{NG} \sin \theta)$$
 (3.1-3)

When the tire is touching the runway, the tire is compressed. The distance between the hub of the wheel and the runway surface is called the deflected tire radius, $R_{\rm jTD}$, as shown in Figure 3-1. This radius is determined for each tire as the difference between the height of the wheel hub above ground level, from the appropriate equation 3.1-1, 3.1-2 or 3.1-3, and the height of the runway at each wheel above ground level as determined from equation 4.1-9.

$$R_{jTD} = h_{jW} - h_{jRWY}$$
 (3.1-4)

The deflection of the tire is then the difference between the tire radius when fully inflated, $R_{
m TI}$, and the current tire radius.

$$\delta_{jT} = R_{iTI} - R_{jTD}$$
 (3.1-5)

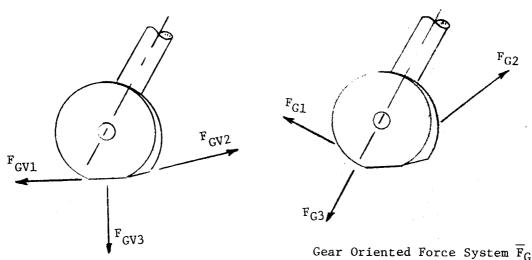
These deflections and rates of deflection are then used to determine the normal force between the tire and the ground \mathbf{F}_{iE} .

The normal force is used in conjunction with the friction coefficients to establish forces along and perpendicular to the velocity vector at each wheel. These three forces then comprise a force vector in an axis system oriented with the velocity at the wheel. This force vector \overline{F}_{jGV} is then transformed into a force system aligned with and normal to the longitudinal axis of the gear. Through the transformation ${}_{iC}^{T}{}_{iGV}$

$$\overline{F}_{jG} = j_G T_{jGV} \overline{F}_{jGV}$$
 (3.1-6)

These force systems are shown in Figure 3-5.

For this development, the forces normal to the strut that would result in bending in the strut have been neglected. The force along the strut longitudinal axis, F_{jG3} , is used in conjunction with the forces in the strut that result from spring compression and damping to calculate the acceleration of the unsprung mass.



Velocity Oriented Force System $\overline{F}_{ ext{GV}}$

Figure 3-5

$$\delta_{js} = \frac{\overline{\Sigma} F}{m_{uj}}$$
(3.1-7)

where \mathbf{m}_{uj} , the unsprung mass, represents the combined mass of the strut, wheel and tire. This acceleration is then integrated to obtain the rate of compression

$$\delta_{js} = \delta_{js} + \int_{td}^{t} \delta_{js} dt$$
(3.1-8)

and the compression of the strut.

$$\delta_{js} = \delta_{js} + \int_{td}^{t} \delta_{js} dt$$
(3.1-9)

The current strut length \textbf{d}_{j} is calculated as the extended strut length, $\textbf{d}_{iE}\text{,}less$ the deflection.

$$d_{j} = d_{iE} - \delta_{jS}$$
 (3.1-10)

The vector distance from the gear attach points to the wheels may be formulated as

$$\overline{\ell}_{jAW} = \begin{cases} o \\ o \\ dj \end{cases}$$
 (3.1-11)

The current strut length is added to the fixed distance from the center of gravity (c.g.) to the gear attach point, \overline{R}_{iA} , to establish the present value

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of the components of the radius vector from the c.g. to the wheel. The components of \overline{R}_{jAW} along the aircraft body axes may be determined by transforming the vector \overline{k}_{jAW} from gear to body axes.

$$\overline{R}_{jAW} = B^{T}G \qquad \overline{\ell}_{jAW}$$
 (3.1-12)

Then the radius to each wheel from the c.g. may be expressed

$$\overline{R}_{jW} = \overline{R}_{jA} + \overline{R}_{jAW}$$
 (3.1-13)

The velocity at the wheel due to aircraft body rotations is calculated by the cross product

$$\overline{V}_{jR} = \overline{w} \times \overline{R}_{jW}$$
 (3.1-14)

where $\overline{\omega}$ has the components, p,q and r about the aircraft X, Y and Z body axes respectively. These velocity components are transformed to a local vertical (North, East, Down) axis system.

$$\overline{V}_{jRE} = LV^{T}_{B} \cdot \overline{V}_{jR}$$
 (3.1-15)

The total velocity at the wheel is obtained by adding the velocity of the aircraft to these rotational components.

$$\overline{V}_{jTW} = \overline{V}_{G} + \overline{V}_{jRE}$$
 (3.1-16)

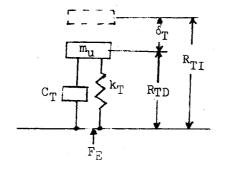
A final transformation orients the velocity components in the horizontal plane to the aircraft body.

$$\overline{V}_{jW} = {}_{B}T_{H} \overline{V}_{jTW}$$
 (3.1-17)

The horizontal plane components of $\overline{\textbf{V}}_{j\,\textbf{W}}$ are used to determine the skid angles of the tires.

3.2 TIRE DYNAMICS

The dynamic model of the aircraft tire is developed by representing the tire as a simple spring, mass damper system shown in Figure 3-6.



Aircraft Tire Dynamic Model

Figure 3-6

The normal force placed on the tire at the ground is reacted by the forces in the deflected spring and damper system. As previously expressed, the tire deflection is the difference between the inflated radius of the tire $R_{\hbox{\scriptsize iTI}}$ and the current radius, $R_{\hbox{\scriptsize jTD}}$, which represents the height of the hub above the local runway level.

$$\delta_{jT} = R_{iTI} - R_{jTD} \tag{3.2-1}$$

Assuming the tire operates within the linear region of the spring, the spring force in the tire is obtained from

$$F_{jTS} = k_{Ti} \delta_{jT}$$
 (3.2-2)

where $\boldsymbol{k}_{\mbox{T1}}$ is the spring constant of the tire.

The rate of compression δ_{jT} of the tire is the sum of the downward components of the downward components of two velocity vectors. The first is V_{jTW3} , the downward component of the total rigid aircraft velocity at the wheel from equation 3.1-16. The second is the downward component of the compression rate of the strut. This term is obtained by first constructing a vector in the gear axis system with δ_{jS} of equation 3.1-8 as the third component

The downward component of the strut rate is then the third component d_{js3} formed by transforming δ_{js} from the gear axis system to the gear velocity axis system using the inverse of the transformation developed in Section 5.2.7.

$$jGV^{T}jG = jG^{T}jGV^{-1}$$
(3.2-4)

Then
$$d_{js} = jGV^{T}jG + \delta_{js}$$
 (3.2-5)

Finally, the rate of compression of the tire may be expressed

$$\dot{\delta}_{jT} = V_{jTW3} + \dot{d}_{jS3} \tag{3.2-6}$$

The damping in the tire is taken to be viscous; hence the force in the tire is given as the linear expression

$$\mathbf{F}_{\mathbf{j}TD} = \mathbf{C}_{\mathbf{T}\mathbf{i}} \quad \dot{\delta}_{\mathbf{j}T} \tag{3.2-7}$$

where $^{\rm C}$ Ti is the damping coefficient of the "dashpot" damper. The force between the tire and the ground acts normal to the ground plane and is equal in magnitude to the sum of the two reactive forces of the tire

$$\mathbf{f}_{jE} = \mathbf{f}_{jTS} + \mathbf{f}_{jTD} \tag{3.2-8}$$

and

$$F_{jGV3} = -F_{jE} \tag{3.2-9}$$

3.3 CORNERING FORCES

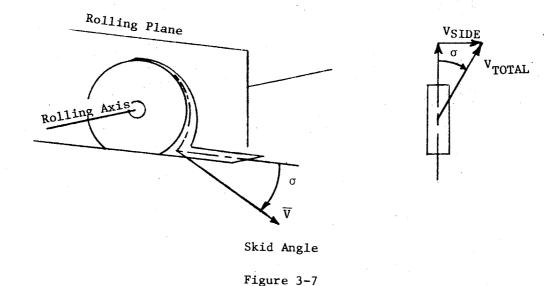
Cornering forces are those forces which act on the tire to make it turn or change its direction of motion. To change the direction of motion or velocity of a tire, an acceleration, and hence a force, normal to the current direction must be applied to the tire. This cornering force is a function of the coefficient of cornering friction between the tire and the runway surface and the normal force acting on the tire.

$$F_{jGV2} = -\mu_{js} \cdot F_{jE} \cdot SSK$$
 (3.3-1)

where μ_{js} is the coefficient of skidding or cornering friction at the wheel and SSK is a term whose value is 1 and whose sign is the same as the sign of the skid angle. This insures that the calculated force opposes the skid. 3.3.1 Skid Angles.

The angle between the rolling plane of the tire and the direction of the velocity vector in the horizontal plane is defined as the skid angle σ as

shown in Figure 3-7.



To calculate this angle, the velocity of the tire must be expressed in terms of its components in and perpendicular to the rolling plane. The skid angle σ is then

$$\sigma = \sin^{-1} (^{V}jSIDE/^{V}jTOTAL)$$
 (3.3-2)

The main gear tires are assumed to remain aligned with the aircraft body X-axis (buttlines). The velocity component V_{jSIDE} is then the second component of the aircraft oriented wheel velocity \overline{V}_{jW} defined in equation (3.1-17).

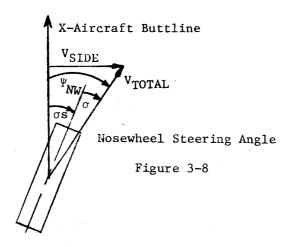
$$V_{jSIDE} = V_{jW2}$$
 (3.3-3)

The nose wheel presents a different picture however, for the rolling plane of the nose wheel may be offset from the aircraft buttline by a pilot induced nose wheel steering angle. Defining Ψ_{NW} as the angle between the velocity vector and the aircraft longitudinal axis, and $\sigma_{\rm S}$ as the pilot induced nose wheel steering angle; it is seen from Figure 3-8 that the skid angle is

$$\sigma_{N} = \Psi_{NW} - \sigma_{S} \tag{3.3-4}$$

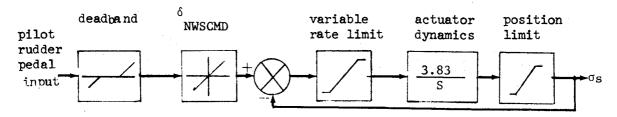
where now

$$\Psi_{NW} = \sin^{-1} (^{V}_{NSIDE} / ^{V}_{NTOTAL})$$
 (3.3-5)



3.3.2 Nose Wheel Steering

The nose wheel steering angle, $\sigma_{\rm S}$, is commanded by the rudder pedals through a nose wheel steering actuator which has a variable rate limit as a function of side load on the turning tire.



Nosewheel Steering System Block Diagram
FIGURE 3-9

In this figure:

deadband = ± 0.1 inch of rudder travel

 δ_{NWSCMD} = the commanded nose wheel steering angle

(See Figure 7-10)

variable rate limit = 20 deg/sec no side load

 $= (20 - Fy) \cdot (.00677 \text{ deg/sec/lb}) \text{ with load}$

actuator dynamics = first order lag, with a time constant of

.2611 seconds

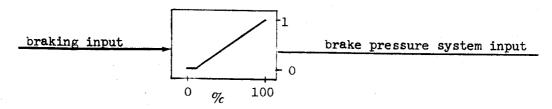
position limit = \pm 13.5 (deg) from centerline

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Due to the mechanical locking pin, the nose wheel strut and tire are prevented from turning until the strut has deflected a minimum of 1-1/2 inches.

3.4 BRAKING AND ANTI-SKID

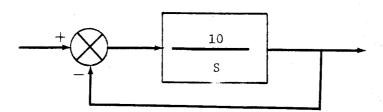
The braking system is activated by the pilot applying force on the toe brakes. The pilot force applied was converted to a normalized value representing the range of no brakes to maximum braking with a dead band at zero brakes to prevent any inadvertent braking action. This is depicted in Figure 3-10.



Brake Input Block Diagram

FIGURE 3-10

The amount of hydraulic pressure applied to the braking system is a function of the pilot's input and whether the anti-skid system is cycling. To represent the response of the brake pressure build up and decay, a first order lag of the form shown in Figure 3-11 was used.



Brake Pressure Response Block Diagram FIGURE 3-11

The anti-skid system is considered as two independent braking systems, one acting on the left main wheel and the other acting on the right main wheel, which provides the capability of differential braking. There is no braking system on the nose wheel, hence, the subscript j in the following equations of this section indicates only the left or right main wheels.

The anti-skid cycling is determined as a function of wheel velocity and the runway condition. The anti-skid cycling period is defined by the

equation:

$$C_{jP} = 1.2 - 0.005 \cdot V_{jTW}$$
 limit (.25 to 1.2) (3.4-1)

where $C_{\mbox{\scriptsize iP}}$ is cycle period in seconds

 V_{iTW} is velocity of wheel in ft/sec

The amount of time during the cycle period that the brakes are applied is determined by equations:

dry runway-

$$C_{jT} = 1.0 - (0.001075 \cdot V_{jTW})$$
 (3.4-2)

wet, flooded, or icy runway -

$$C_{iT} = 1.0 - 0.0047 \cdot V_{iTW} \text{ if } V_{iTW} \le 85.$$
 (3.4-3)

or
$$C_{jT} = 0.6 - 0.002941$$
 . $(V_{jTW} - 85.)$ if $V_{jTW} > 85.$ (3.4-4)

where C_{iT} = fraction of cycle time that brakes are on.

To determine if the anti-skid system should be cycled, the commanded brake force is defined by:

$$F_{1BCOM} = A_{BRK} \cdot BK_{1} \cdot 3000.$$
 (3.4-5)

where $\mathbf{A}_{\mathrm{RRK}}$ is effective braking area

 BK_{j} is the normalized toe brake input

and 3000 PSI is the maximum hydraulic brake pressure.

The force applied at the wheel could now be calculated as

$$F_{jB} = \mu_{jB} \cdot F_{jE} \tag{3.4-6}$$

when the brake was 'on' and

$$F_{iB} = 0 ag{3.4-7}$$

when the brake was 'off' during the anti-skid cycle. These equations require that the braking friction coefficient, μ_{jB} , which gives the force when the brake is on, be available as a function of surface condition and velocity or some other indicator of wheel speed. This type of data was not available since most measurements of friction coefficients are obtained from vehicle tests with the anti-skid operating. This was the case for the available data presented as μ_{n} in Figures 7-6 through 7-9.

Consequently, in order to simulate the anti-skid operation \underline{and} to use the available data, it was necessary to increase the magnitude of the

allowable brake force during the time that the brake was 'on' in such a manner as to insure that the total force during the cycle period was the same as indicated by the test data. This was done by first calculating the average force over the cycle period.

$$F_{jBAVG} = \mu_{jD} \cdot F_{jE}$$
 (3.4-8)

Then, dividing this average force by the fraction of the time the brakes are 'on' during an anti-skid cycle gives the force that must act during the brake 'on' time to give the average force of equation (3.4-8).

$$F_{jBON} = F_{jBAVG/C_{jT}}$$
 (3.4-9)

This force is the maximum force that may be permitted during the brake-'on' cycle of the anti-skid. If the commanded braking force \mathbf{F}_{jBCOM} is less than the maximum force that can be generated between the tire and the runway, then the anti-skid would not cycle and

$$\mathbf{F}_{\mathbf{j}\mathbf{B}} = \mathbf{F}_{\mathbf{j}\mathbf{B}\mathbf{C}\mathbf{O}\mathbf{M}} \tag{3.4-10}$$

 $F_{
m jBON}$ of equation (3.4-9) is then the limiting value placed on the braking force of equation (3.4-10). This limit may be realized by defining an anti-skid on/off cycle flag $C_{
m iYC}$ such that

$$C_{jYC} = 0$$
 when $F_{jBCOM} > F_{jBON}$

$$C_{jYC} = 1 \text{ when } F_{jBCOM} \le F_{jBON}$$
(3.4-11)

The limiting value of $F_{\mbox{\scriptsize i}\,\mbox{\scriptsize B}}$ may then be defined as

$$F_{jBMAX} = C_{jYC} \cdot F_{jBON}$$
 (3.4-12)

which has a value of zero when the anti-skid brake is 'off' ($C_{jYC} = 0$), and a value of F_{jBON} when the anti-skid brake is 'on' ($C_{jYC} = 1$). The braking force is then determined by placing an upper limit on equation (3.4-10).

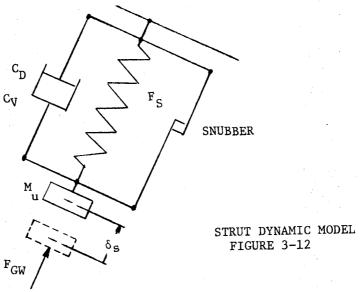
$$F_{jB} = F_{jBCOM}$$
 Limited to F_{jBMAX} (3.4-13)

Taking the braking force to act opposite to the direction of the longitudinal velocity then gives

$$F_{jGVI} = F_{jB} \tag{3.4-14}$$

3.5 STRUT DYNAMICS

The previous sections have defined the generation of the components of a force vector \overline{F}_V aligned in a gear velocity axis system. Equation (3.1-6) indicates the transformation of these forces to axis systems aligned with each gear. Neglecting the forces that would cause bending in the gear, leaves only the component F_{jG3} to consider in the development of the strut dynamic relations.



The strut dynamics may be derived by considering the strut as a spring, mass, damper system. However, neither the spring nor the damper are considered to be linear. The force in the spring F_{jS} is calculated from the load-stroke curve of Figure 7-1 for the nose strut and Figure 7-2 for the main gear struts.

The damper is assumed to have a linear viscous component F_{jD} and a component proportional to the square of the compression rate (velocity squared damping) F_{jV} . The linear damping coefficient is a constant, C_{Di} . The velocity squared coefficient C_{Vj} is a function of deflection, Tables 7-2 and 7-3, and is much greater for an opening damper than it is for a closing damper.

$$F_{jD} = C_{Di} \delta_{js}$$
 (3.5-1)

$$F_{iV} = C_{Vi} |\dot{\delta}_{is}| \dot{\delta}_{is}$$
(3.5-2)

The total damping force is then

$$F_{jDAMP} = F_{jD} + F_{jV}$$
 (3.5-3)

Noting that

$$F_{1GW} = -F_{1G3}$$
 (3.5-4)

summing the forces acting on the unsprung mass gives

$$F_{jGW} - F_{jDAMP} - F_{jS} = m_{uj} \delta_{jS}$$
(3.5-5)

or
$$\delta_{jS} = \frac{F_{jGW} - F_{jDAMP} - F_{jS}}{m_{u_j}}$$
 (3.5-6)

where equation (3.5-6) is equivalent to (3.1-7).

Two limits are placed on the above relations. First is the snubber which limits δ_{js} to positive values only. The second is a limit placed on the total damping force F_{jDAMP} . This limit restricts the magnitude of the damping force such that a motion reversal cannot occur until the magnitude of the force in the spring F_{jS} has reached a value equal and opposite, to the ground force F_{jGW} . When $\delta_{js} > 0$ (compressing strut) and $(F_{jGW} - F_{jS}) > 0$, then F_{jDAMP} is limited to a maximum value of $F_{jGW} - F_{jS}$. When $\delta_{js} < 0$ (extending strut), and $(F_{jGW} - F_{jS}) < 0$, then F_{jDAMP} is limited to a minimum value of $(F_{jGW} - F_{jS})$.

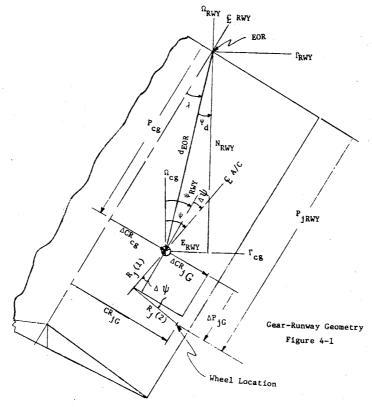
4.0 RUNWAY MODEL

A runway model is considered to have certain roughness characteristics and a slope from the center to the edge representing a runway crown. The runway model also contains varying friction characteristics representing different weather conditions. These friction characteristics are considered to either be constant over the entire runway surface or to vary between patches of the runway.

4.1 RUNWAY CROWN AND ROUGHNESS

To establish the height of the crown or the height of the roughness bump at each wheel, it is first necessary to locate the wheel with respect to some runway reference point. For this development, the far end of the runway at the runway centerline is taken as the reference point (EOR). Both the latitude ($\Gamma_{\rm RWY}$) and longitude ($\Omega_{\rm RWY}$) of this reference point are known quantities. At any given time, the latitude ($\Gamma_{\rm cg}$) and longitude ($\Omega_{\rm cg}$) of the aircraft's center-of-gravity are also known quantities determined from the solution of the aircraft's equations-of-motion (EOM). The vector components in aircraft body axes of the vector $\overline{\rm R}_{\rm j}$ which locates the jth wheel with respect to the aircraft's c.g. are also known from equation (6.1-4) developed later.

Figure 4-1 represents the geometrical relations



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between the aircraft's c.g. and wheel locations and the end of the runway reference point. The parameter N_{RWY} represents the distance North from the aircraft's c.g. to the EOR reference point and E_{RWY} represents the distance East from the c.g. to the EOR. These are determined from the differences in latitude and longitude respectively.

$$N_{RWY} = (\Gamma_{RWY} - \Gamma_{Cg}) \cdot C_{DLTF}$$
 (4.1-1)

$$E_{RWY} = (\Omega_{RWY} - \Omega_{c,g}) \cdot C_{DLNF}$$
 (4.1-2)

where $C_{\rm DLTF}$ is the constant conversion factor converting degrees latitude to feet, and $C_{\rm DLNF}$ converts degrees longitude to feet and is a function of the runway latitude. The direct distance from the c.g. to the EOR reference point may then be calculated from:

$$d_{EOR} = (N^2_{RWY} + E^2_{RWY})^{\frac{1}{2}}$$
 (4.1-3)

and the heading of this direct distance line is given by:

$$\Psi_{\rm d} = \tan^{-1}(E_{\rm RWY}/N_{\rm RWY})$$
 (4.1-4)

The position of the c.g. from the EOR along the runway centerline (P $_{\mbox{cg}}$) is then determined by first calculating an auxilliary angle λ as

$$\lambda = \Psi_{RWY} - \Psi_{d} \tag{4.1-5}$$

and then using this angle to calculate

$$P_{cg} = d_{EOR} \cos \lambda \tag{4.1-6}$$

The distance across the runway from the centerline to the c.g. is then

$$\Delta CR_{cg} = d_{EOR} \sin \lambda \qquad (4.1-7)$$

The location of the jth wheel on the runway is then determined by adding the contributions of the location of the wheel with respect to the c.g. The cross runway contribution is determined by first defining the angle $\Delta\psi$ as the difference between the runway heading ψ_{RWY} and the direction the fuselage is pointing ψ .

$$\Delta \psi = \psi - \psi_{RWY} \tag{4.1-8}$$

Then

$$\Delta CR_{jG} = R_{j} (1) \sin \Delta \psi + R_{j} (2) \cos \Delta \psi$$
 (4.1-9)

where it is noted that the vector component R_j (1) is negative for both main wheels and positive for the nose wheel. Also, R_j (2) is negative for the left

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main wheel, positive for the right main wheel and zero for the nose wheel.

The distance along the runway from the c.g. to the jth wheel is then determined as

$$\Delta P_{jg} = R_{j}(2) \sin \Delta \psi - R_{j}(1) \cos \Delta \psi$$
 (4.1-10)

The cross runway distance from the runway centerline to the wheel is then the sum of terms from equations (4.1-7) and (4.1-9).

$$CR_{ig} = \Delta CR_{cg} + \Delta CR_{ig}$$
 (4.1-11)

Similarly the position of the j^{th} wheel along the runway from the EOR point is the sum of terms from equations (4.1-6) and (4.1-10).

$$P_{jRWY} = P_{cg} + \Delta P_{jG}$$
 (4.1-12)

The crown of the runway is assumed to be of uniform slope RW $_{\rm S}$ from the maximum thickness at the centerline to zero thickness at the edge. Defining the width of the runway as RW $_{\rm W}$, the height of the runway at the centerline is

$$h_{R_{\overline{Q}}} = \frac{1}{2} RW_{W} \cdot RW_{S}$$
 (4.1-13)

The height of the runway due to the crown at the jth wheel location may then be calculated as

$$h_{jCRN} = h_{RQ} - |CR_{jg}| \cdot RW_{s}$$
 (4.1-14)

The runway roughness profile was taken from a 2400 foot section of Travis A.F.B. This data is presented in Table 7-1 of Section 7.0. Normally, the total runway length to be used will be greater than the section of roughness data available. Defining ℓ_{RGH} as the length of the section of roughness data and L_{RWY} as the the length of the runway where

$$L_{RWY} > \ell_{RGH}$$
 (4.1-15)

it is necessary to repeat the roughness pattern several times over the length of the runway. Hence, it is necessary to determine the location of each wheel within the roughness sector. This may be done by defining the number of sectors between the wheel location and the end of the runway as

$$P_{iN} = P_{iRWY} / \ell_{RGH}$$
 (4.1-16)

Then defining the integer portion of this number as I_{jRWY} , the position of the wheel within the sector may be determined by

$$P_{jRGH} = (P_{jN}^{-1}_{jRWY}) \cdot \ell_{RGH}$$
 (4.1-17)

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The height of the runway due to roughness at each gear location, $h_{\mbox{jBMP}}$, may then be obtained from Table 7-1 as a functional relation of $P_{\mbox{iRGH}}$

$$h_{jBMP} = f(P_{jRGH})|_{TABLE 7-1}$$
 (4.1-18)

The total height of the runway surface above ground level at each wheel is then the sum of the height of the crown from equation (4.1-14) with the height of the bump from equation (4.1-18).

$$h_{jRWY} = h_{jCRN} + h_{jBMP} \tag{4.1-19}$$

4.2 RUNWAY CONDITION PROFILES

To evaluate the ground handling characteristics of the airplane with the four different types of runway surface conditions of dry, wet, flooded, or icy; the program was structured such that any one of the four conditions could be selected. In addition to the four runway conditions fixed for the entire length of the runway, four cases of patchy runway condition profiles were available. These profiles varied the runway conditions as a function of the distance down the runway from the threshold. These four cases are presented in Figure 7-3. The equations to determine the distance from the threshold for each gear are similar to those used to determine gear position for use in the runway roughness profile calculations. For the patchy runway profiles, the runway condition at each wheel may be different.

The different runway conditions influence the determination of the proper braking and side force friction coefficient curves to use for each wheel. For each of the four runway conditions, there is an associated side force coefficient curve. For the main gear there is an additional set of side force coefficient curves depending on whether or not the anti-skid braking system is cycling.

The main gear also have a set of braking friction coefficient curves which are utilized depending on which of the four runway conditions exist at the wheel. The nose gear has no braking capability.

All of these coefficient curves are a function of the wheel velocity and the skid angle of the tire. The skid angle is defined in section 3.3.1. These side force, μ_{jS} , and braking, μ_{jD} , coefficient curves are presented in Figures 7-4 thru 7-9. These coefficients are multiplied by the normal force acting on the wheel in question to obtain the side and aft forces due to friction acting at the wheel.

$$F_{jY} = \mu_{jS} \cdot F_{jE}$$
 (4.2-1)

$$F_{jB} = \mu_{jD} \cdot F_{jE}$$
 (4.2-2)

As shown in equations (3.2-5), (3.3-1), and (3.4-14), these relations are used to establish the force vector $\overline{\mathbf{F}}_{jGV}$ at each wheel. The technique for determining the braking force \mathbf{F}_{jB} more exactly is described in Section 3.3 when an anti-skid system is included.

$$\overline{F}_{jGV} = F_{jGV2} \begin{cases} -F_{jB} \\ -F_{jY} \cdot SSK_{j} \\ F_{jGV3} \end{cases} - F_{jE}$$

$$(4.2-3)$$

5.0 TRANSFORMATIONS AND AXIS SYSTEMS

Several of the force and velocity vectors must be transformed from one axis system to another in order to utilize them properly in the LNDGR subroutine. Basically, the transformation of a vector from one system to another takes the form

$$\overline{V} = B^{T}A \qquad \overline{X} \tag{5.0-1}$$

where: \overline{V} is a three component vector in the new axis system B;

$$\overline{V} = \begin{bmatrix} V_1 \\ V_2 \\ V_3 \end{bmatrix}$$
 (5.0-2)

 \overline{X} is a three component vector in the old axis system A;

$$\overline{X} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$
 (5.0-3)

and $B^{T}A$ is a 3 X 3 transformation matrix between the old system A and the new axis system B;

$$B^{T}A = \begin{bmatrix} c_{11} & c_{12} & c_{13} \\ c_{21} & c_{22} & c_{23} \\ c_{31} & c_{32} & c_{33} \end{bmatrix}$$
 (5.0-4)

This section defines the different axis systems used in the LNDGR subroutine and develops the basic transformations between the different systems. The matrix subscript notation is used to reflect the reverse order of transformation:

B^TA transforms a vector from system A to system B;

 $\boldsymbol{A}^T\boldsymbol{B}$ transforms a vector from system B to system A;

of course

$$A^{T}_{B} = B^{T}_{A}$$
 (5.0-5)

where the -1 superscript indicates the inverse of a matrix.

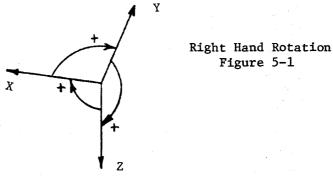
This reverse order subscripting is used as a bookkeeping aid when performing matrix multiplications to develop new transformations. In other words, a transformation from axis system A to axis system C may be expressed

$$\mathbf{C}^{\mathrm{T}}_{\mathbf{A}} = \mathbf{C}^{\mathrm{T}}_{\mathbf{B}} \, \mathbf{B}^{\mathrm{T}}_{\mathbf{A}} \tag{5.0-6}$$

given that the transformations from A to an intermediate system B and from B to the desired system C are known. This indicates that a vector is first transformed from system A to system B by B^TA ; the vector in system B is then transformed to system C by C^TB .

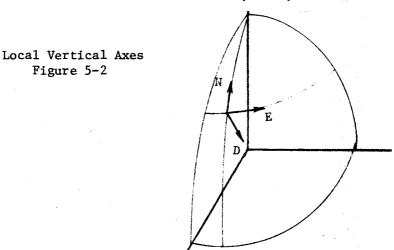
5.1 AXIS SYSTEM DEFINITIONS

All axis systems used are made of three orthogonal axes that follow the right hand rotation rules demonstrated in Figure 5-1.



5.1.1 Local Vertical Axis System

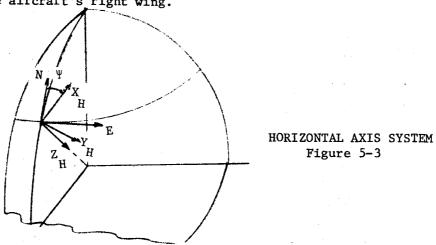
The Local Vertical (LV) axis system is defined by locating an axis down along the gravity vector toward the center of the Earth. The other two axes are located in a plane normal to the down axis. These two axes are oriented such that one points North and the other East as shown in Figure 5-2. Hence, this system is sometimes referred to as a North, East, Down (N.E.D.) system.



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5.1.2 Horizontal Axis System

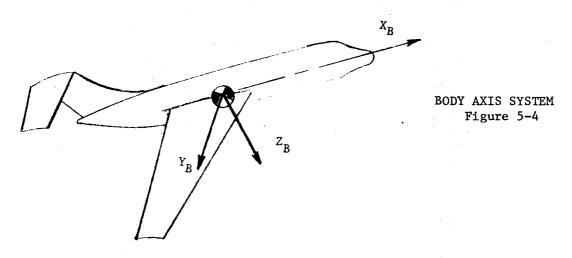
This axis system also has one axis located down along the gravity vector toward the center of the Earth. The other two axes are orthogonal and lie in the horizontal plane; however, one is located along the projection of the aircraft's longitudinal axis on the horizontal plane and the other in the direction of the aircraft's right wing.



The angle between the North axis and the X axis of this system is the Euler angle ψ . This system is shown in Figure 5-3.

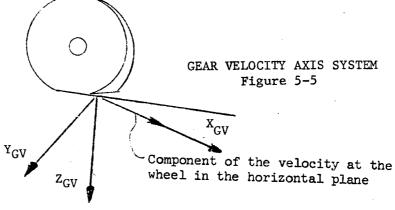
5.1.3 Aircraft Body Axis System

This system is defined with the X-axis along the fuselage center line, positive forward. The Y-axis lies in the center plane of the aircraft, positive in the direction of the right wing and intersects the X-axis at the center of gravity of the aircraft. The Z-axis is then normal to the X-Y plane and positive through the bottom of the fuselage as depicted in Figure 5-4.



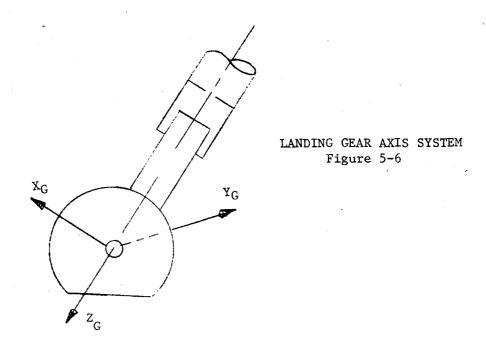
5.1.4 Gear Velocity Axis Systems

The GEAR velocity axis systems are defined at each wheel. As shown in Figure 5-5, the X-axis is defined to lie along the component of the local velocity at the wheel in the horizontal plane. The Y-axis is in the horizontal plane and positive to the right of the aircraft. The Z-axis is down, normal to the horizontal plane.



5.1.5 Landing Gear Axis Systems

The Z-axes of the Landing Gear axis systems are defined as positive down along the gear struts. The X and Y axes are then orthogonal to the struts with the X axis positive forward and the Y axis positive toward the right side of the aircraft. This system is described pictorially in Figure 5-6.

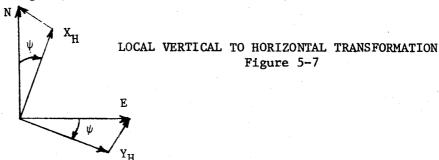


5.2 TRANSFORMATIONS

The transform matrices used in the program are all derived by considering single angle rotations between one system and the next. Matrix multiplication is then used to arrive at the matrices for transforms involving more than one angular rotation.

5.2.1 Local Vertical to Horizontal

As depicted in the discussion of Section 5.1.2, the X-axis of the Horizontal Axis system is offset from the North axis of the local vertical axis system by the Euler angle ψ .



The angle ψ is achieved by rotating the NED system about the D axis which is also the Z axis of the horizontal system. Closing the vector triangles as shown in Figure 5-7, the components in the horizontal system may be expressed in terms of the components in the local vertical system as:

$$X_{H} = N \cos \psi + E \sin \psi$$

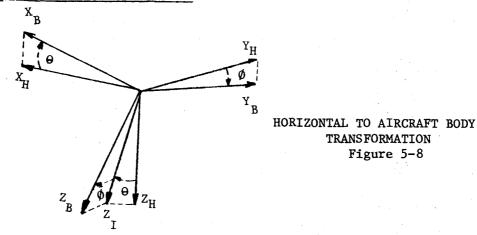
$$Y_{H} = -N \sin \psi + E \cos \psi$$

$$Z_{H} = D$$
(5.2-1)

Writing these expressions in Matrix form gives the transformation matrix transforming a vector in the local vertical system in to a vector in the horizontal system.

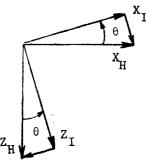
$$\begin{array}{c} X_{H} \\ Y_{H} \\ Z_{H} \end{array} = \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \begin{array}{c} N \\ E \\ D \end{array}$$
 (5.2-2) or
$$\overline{X}_{H} = {}_{H}T_{LV} \cdot \overline{N}$$
 (5.2-3) where
$$\begin{array}{c} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{array}$$
 (5.2-4)

5.2.2 Horizontal to Aircraft Body



The transformation between the horizontal and the aircraft body axes systems involves a combination of two single angle transformations as described in Figure 5-8. First, a transformation is made between the horizontal system and an intermediate system through the Euler pitch angle θ . Then a transformation is made through the Euler roll angle ϕ from the intermediate system to the final body axis system.

Considering first the transformation from the horizontal system to the intermediate axes through the pitch angle θ , a rotation about the horizontal lateral axis Y_H , positive nose up gives the Euler angle θ .



$$X_{I} = X_{H} \cos \theta - Z_{H} \sin \theta$$

$$Y_{I} = Y_{H}$$

$$Z_{I} = X_{H} \sin \theta + Z_{H} \cos \theta$$
(5.2-5)

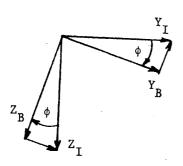
In transform form we have

$$\overline{X}_{I} = {}_{I}T_{H} \cdot \overline{X}_{H}$$
 (5.2-6)

where

$$I^{T}H = \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin 0 & 0 & \cos \theta \end{bmatrix}$$
 (5.2-7)

Next, the transformation from the intermediate axes system to the aircraft body axis system is determined through a rotation about the intermediate longitudinal axis $\mathbf{X}_{\mathbf{I}}$. This rotation results in an angle \emptyset , defined as positive with the right wing down.



$$X_{B} = X_{I}$$

$$Y_{B} = Y_{I} \cos \emptyset + Z_{I} \sin \emptyset \quad (5.2-8)$$

$$Z_{B} = -Y_{I} \sin \emptyset + Z_{I} \cos \emptyset$$

Writing the transform relation

$$\overline{X}_{B} = {}_{B}^{T}_{I} \cdot \overline{X}_{I}$$
 (5.2-9)

where from (5.2-8) the transformation is defined

$$B^{T}I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \emptyset & \sin \emptyset \\ 0 & -\sin \emptyset & \cos \emptyset \end{bmatrix}$$
 (5.2-10)

The complete transformation from the horizontal to the body axis system may be developed from relations (5.2-6) and 5.2-9).

$$\overline{X}_{B} = {}_{B}^{T} {}_{I} {}^{I}{}^{T}_{H} \overline{X}_{H}$$
 (5.2-11)

or
$$\overline{X}_B = B^T H \overline{X}_H$$
 (5.2-12)

where
$$B^{T}H = B^{T}I I^{T}H$$
 (5.2-13)

Substituting (5.2-10) and (5.2-7) into (5.2-13) gives

$$\mathbf{B}^{\mathrm{T}}\mathbf{H} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \emptyset & \sin \emptyset \\ 0 & -\sin \emptyset & \cos \emptyset \end{bmatrix} \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix}$$

Introducing the notation $C\emptyset = \cos \emptyset$, $S\emptyset = \sin \emptyset$, $C\Theta = \cos \Theta$ and $S\Theta = \sin \Theta$ and performing the indicated matrix multiplication yields the transformation matrix required to transform from the horizontal axis system to the aircraft body axis system.

$$T = \begin{bmatrix} C \Theta & 0 & -S\Theta \\ S\emptyset S\Theta & C\emptyset & S\emptyset C\Theta \end{bmatrix}$$

$$C\emptyset S\Theta & -S\emptyset & C\emptyset C\Theta$$

$$(5.2-14)$$

5.2.3 Local Vertical to Aircraft Body

The transformation matrices required to transform directly from the local vertical (NED) axis system to the aircraft body axis system are available in the previous developments. Combining equations (5.2-3) and (5.2-12) gives

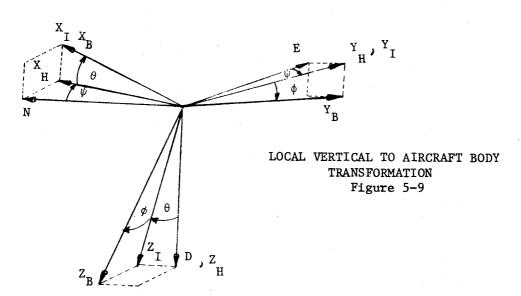
$$\overline{X}_{B} = B^{T} H H^{T} L V \overline{N}$$
 (5.2-15)

or
$$\overline{X}_{B} = B^{T}_{LV} \overline{N}$$
 (5.2-16)

where
$$B^{T}LV = B^{T}H \cdot H^{T}LV$$
 (5.2-17)

Substituting from (5.2-4) and (5.2-14) into (5.2-17) gives

$$\mathbf{B}^{\mathrm{T}} \mathbf{L} \mathbf{V} = \begin{bmatrix} \mathbf{C} \boldsymbol{\Theta} & \mathbf{0} & -\mathbf{S} \boldsymbol{\Theta} \\ \mathbf{S} \boldsymbol{\emptyset} \mathbf{S} \boldsymbol{\Theta} & \mathbf{C} \boldsymbol{\emptyset} & \mathbf{S} \boldsymbol{\emptyset} \mathbf{C} \boldsymbol{\Theta} \\ \mathbf{C} \boldsymbol{\emptyset} \mathbf{S} \boldsymbol{\Theta} & -\mathbf{S} \boldsymbol{\emptyset} & \mathbf{C} \boldsymbol{\emptyset} \mathbf{C} \boldsymbol{\Theta} \end{bmatrix} \begin{bmatrix} \cos \psi & \sin \psi & \mathbf{0} \\ -\sin \psi & \cos \psi & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{1} \end{bmatrix}$$
 (5.2-18)



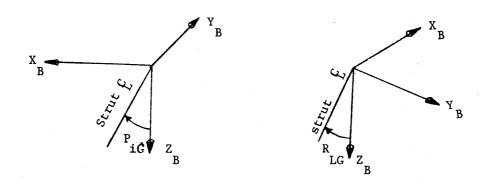
Using C ψ for cos ψ and S ψ for sin ψ and performing the matrix multiplication gives the final three angle transformation:

$$B^{T}LV = \begin{bmatrix} C\theta C\psi & C\theta S\psi & -S\theta \\ (S \phi S \theta C \psi - C \phi S \psi) & (S \phi S \theta S \psi + C \phi C \psi) & S\phi & C\theta \\ (C \phi S \theta C \psi + S \phi S \psi) & (C \phi S \theta S \psi - S \phi C \psi) & C\phi & C\theta \end{bmatrix}$$

The angles and axes used in this transformation are shown in Figure 5-9.

5.2.4 Gear to Aircraft Body

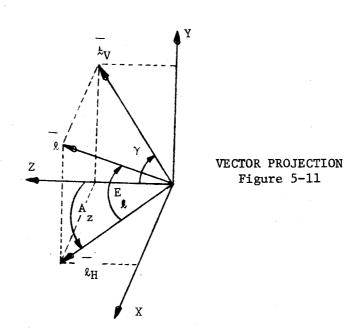
When a landing gear is in its normal extended position, the centerline of the strut is not necessarily perpendicular to the waterline planes of the aircraft. Figure 5-10 demonstrates that two angles may be used to define the relationship between the strut centerline - which is seen from Section 5.1.5 to be the Z-axis of the landing gear axis system - and the aircraft. The first is the angle $P_{i,G}$ which is the angle between the aircraft stationline (aircraft body Y-Z plane) and the strut centerline.



STRUT ANGLE RELATIONS Figure 5-10

This angle is defined as positive for a forward rotation of the strut and is applicable to both main and nose gears. The second angle is R_{LG} which is the angle between the buttline (aircraft body X-Z plane) and the strut centerline. This angle is defined as positive for the left gear strut extending outboard from the X-Z plane. The nose gear equivalent of this angle is zero and the right gear angle is the negative of the left gear angle.

With these angular definitions, the Euler angle rotational method cannot be used directly to determine the transformations. An intermediate relation between one of these angles and a related Euler angle must first be defined. Consider Figure 5-11.



The vector $\overline{\ell}$ has components x,y,z along the X,Y,Z axes respectively. The vector $\overline{\ell}$ also has projections $\overline{\ell}_H$ in the X-Z plane and $\overline{\ell}_V$ in the Y-Z plane. The component $\overline{\ell}_V$ makes an angle γ with the Z-axis in the Y-Z plane. Trigonometric relations may be used to express the components in terms of each other.

$$\overline{\ell}_{H} = \overline{\ell} \quad cose\ell$$

$$y = \overline{\ell} \quad sine\ell$$

$$z = \overline{\ell}_{V} \quad cos \quad \gamma$$

$$y = \overline{\ell}_{V} \quad sin \quad \gamma$$

$$z = \overline{\ell}_{H} \quad cos \quad A_{Z}$$

$$x = \overline{\ell}_{H} \quad sin \quad A_{Z}$$

Equating the two expressions for y

$$y = \overline{\ell} \sin E_{\ell} = \overline{\ell}_{v}$$
 (5.2-21)

Then from the two expressions for z

$$z = \overline{\ell}_{V} \cos \gamma = \overline{\ell}_{H} \cos A_{z}$$

or
$$\overline{\ell}_{V} = \overline{\ell}_{H} \cdot \frac{\cos A_{Z}}{\cos \gamma}$$
 (5.2-22)

and substituting for the expression for $\overline{\lambda}_{H}$

$$\bar{\ell}_{V} = \bar{\ell} \cos E_{\ell} \cdot \frac{\cos A_{Z}}{\cos Y}$$
 (5.2-23)

Then putting this $\frac{1}{v}$ into the y equality (5.2-21)

$$\frac{1}{l\sin El} = \frac{1}{l}\cos E_{l} \cdot \cos A_{z} \cdot \frac{\sin \gamma}{\cos \gamma}$$

which reduces to

$$\tan E_{\ell} = \tan \gamma \cos A_{z}$$
 (5.2-24)

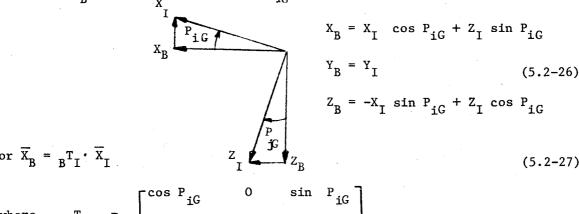
Now, note that the angles A_z and E_χ as used here are Euler type angles. The angle γ is not. However, it is also noted that the angle γ may be associated with the angle R_{LG} in the Y_B-Z_B plane and the angle A_z may be associated with the angle P_{jG} in the X_B-Z_B plane which are used to express the angular relations between the strut centerline and the aircraft. Hence, we may define an auxillary Euler angle A_{jEA} and use it to determine the transform relations between the Gear axis system and the Aircraft Body axis system.

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Relating to equation (5.2-24)

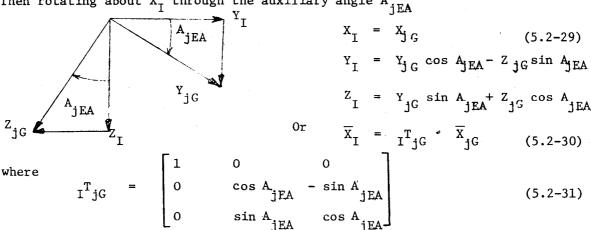
$$Tan A_{iEA} = Tan R_{iC} Cos P_{iG}$$
 (5.2-25)

about the \boldsymbol{Y}_{B} axis through the angle $\boldsymbol{P}_{\mathbf{i}G}$ to the intermediate axis system.



where $B^{T}I = \begin{bmatrix} \cos P_{iG} & 0 & \sin P_{iG} \\ 0 & 1 & 0 \\ -\sin P_{iG} & 0 & \cos P_{iG} \end{bmatrix}$ (5.2-28)

Then rotating about $X_{\underline{I}}$ through the auxiliary angle $A_{\underline{I}}$ EA



The total transform from gear to body may then be writter.

$$\overline{X}_B = {}_B T_I \cdot {}_I T_{jG} \cdot \overline{X}_{jG} = {}_B T_{jG} \cdot \overline{X}_{jG}$$
 (5.2-32)

Where:
$${}_{B}^{T}{}_{jG} = {}_{B}^{T}{}_{I} \cdot {}_{I}^{T}{}_{jG} = \begin{bmatrix} \cos P_{iG} & 0 & \sin P_{iG} \\ 0 & 1 & 0 \\ -\sin P_{iG} & 0 & \cos P_{iG} \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos A_{EA} & -\sin A_{EA} \\ 0 & \sin A_{EA} & \cos A_{EA} \end{bmatrix}$$

and performing the matrix multiplication gives

$$B^{T}iG = \begin{bmatrix} \cos P_{iG} & \sin P_{iG} \sin A_{jEA} & \sin P_{iG} \cos A_{jEA} \\ 0 & \cos A_{jEA} & -\sin A_{jEA} \\ -\sin P_{iG} & \cos P_{iG} \sin A_{jEA} & \cos P_{iG} & \cos A_{jEA} \end{bmatrix}$$
(5.2-33)

Now look at expression (5.2-25), in a digital routine it is necessary to perform the multiplication and then take the arctangent to obtain the angle A_{jEA} for use in the transformation expression (5.2-33).

$$A_{jEA} = Tan^{-1} (Tan R_{jG} cos P_{iG})$$
 (5.2-34)

However, it should be noted that as long as P_{iG} is in the neighborhood of 10° or less, cos $P_{iG} \stackrel{\sim}{\sim}$.99. Hence, the Euler angle A_{jEA} may be approximated directly by R_{jG} ; thus saving the compute time required for the arctangent calculation.

$$A_{1EA} \sim R_{1G}$$
 when $P_{1G} \leq 10^{\circ}$ (5.2-35)

Also, it is again noted that the angle $R_{j\,G}$ is zero for the nose gear. Hence the transformation from nose gear to aircraft body axis system is given by equa-

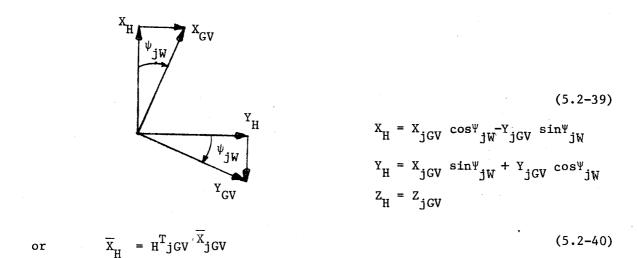
tion (5.2-28)
$$B^{T}NG = \begin{bmatrix} \cos P_{NG} & 0 & \sin P_{NG} \\ 0 & 1 & 0 \\ -\sin P_{NG} & 0 & \cos P_{NG} \end{bmatrix}$$
(5.2-36)

The transformation from the left main gear to aircraft body axes is obtained by substituting P_{LG} for P_{iG} and R_{LG} for A_{jEA} in (5.2-33). The transform from the right main gear to aircraft body axes is obtained by substituting $R_{jG} = -R_{LG}$ in the transform development. Using the approximation (5.2-35) with (5.2-33) and (5.2-37), this becomes:

$$\mathbf{B}^{\mathrm{T}}\mathbf{R}\mathbf{G} = \begin{bmatrix} \cos \mathbf{P}_{\mathrm{R}\mathrm{G}} & -\sin \mathbf{P}_{\mathrm{R}\mathrm{G}} & \sin \mathbf{P}_{\mathrm{L}\mathrm{G}} & \sin \mathbf{P}_{\mathrm{R}\mathrm{G}} & \cos \mathbf{R}_{\mathrm{L}\mathrm{G}} \\ 0 & \cos \mathbf{R}_{\mathrm{L}\mathrm{G}} & \sin \mathbf{R}_{\mathrm{L}\mathrm{G}} & \\ \sin \mathbf{P}_{\mathrm{R}\mathrm{G}} & -\cos \mathbf{P}_{\mathrm{R}\mathrm{G}} & \sin \mathbf{R}_{\mathrm{L}\mathrm{G}} & \cos \mathbf{P}_{\mathrm{R}\mathrm{G}} & \cos \mathbf{R}_{\mathrm{L}\mathrm{G}} \end{bmatrix} (5.2-38)$$

5.2.5 Gear Velocity to Horizontal

The Gear Velocity axis system is defined with the X-axis in the horizontal plane and aligned with the total velocity component at the wheel as described in section 4.1.4. The horizontal axis system is defined with its X-axis also in the horizontal plane and aligned with the projection of the aircraft's longitudinal axis in the horizontal plane. Defining the angle between the velocity vector at the j $^{\rm th}$ wheel and the projected longitudinal axis of the aircraft's body $^{\rm th}$ as $^{\rm th}$ jW, the transform relations may be developed.



where

$$H^{T}_{jGV} = \begin{bmatrix} \cos \psi_{jW} & -\sin \psi_{jW} & 0 \\ \sin \psi_{jW} & \cos \psi_{jW} & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$(5.2-41)$$

The angles Ψ_{LW} and Ψ_{RW} are equivalent to the skid angle of equation (3.3-2). The angle Ψ_{NW} is defined by equation (3.3-5)

5.2.6 Horizontal To Gear

The transformations from the Horizontal axis system to the three gear axis systems may be obtained from relations developed in Sections 5.2.2 and 5.2.4. Denoting the transformation from the jth gear to the aircraft body axes as B jG, the transformation from the aircraft body to the jth gear axes is the inverse relation

$$jG^{T}B = B^{T}jG$$
 (5.2-42)

The transformation to the jth gear from the Horizontal axis system may then be written

$$jG^{T}H = jG^{T}B \cdot B^{T}H \qquad (5.2-43)$$

where $B^{T}H$ is determined from equation (5.2-14), and equations (5.2-33), (5.2-38), and (5.2-36) are used in expression (5.2-42) to obtain $_{MG}^{T}{}_{B}$ and $_{NG}^{T}{}_{B}$ respectively. To illustrate, the transformation $_{\rm NG}{}^{\rm T}{}_{\rm R}$ is obtained from (5.2-36) in (5.2-42) as

$$NG^{T}B = \begin{bmatrix} \cos P_{NG} & O & -\sin P_{NG} \\ O & 1 & O \\ \sin P_{NG} & O & \cos P_{NG} \end{bmatrix}$$

$$(5.2-44)$$

and it is noted that for transformation matrices involving Euler angles, the inverse is simply the transpose obtained by interchanging rows and columns. Equations (5.2-44) with (5.2-14) into (5.2-43) then yields the desired transformation NGTH.

$$NG^{T}H = \begin{bmatrix} \cos P_{NG} C\Theta & -\sin P_{NG} C\emptyset & S\Theta & \sin P_{NG} S\emptyset & -\cos P_{NG} S\Theta & -\sin P_{NG} C\Theta & C\emptyset \end{bmatrix}$$

$$S\emptyset S\Theta \qquad C\emptyset \qquad S\emptyset C\Theta$$

$$\sin P_{NG} C\Theta + \cos P_{NG} C\emptyset S\Theta & -\cos P_{NG} S\emptyset & -\sin P_{NG} S\Theta + \cos P_{NG} C\Theta C\emptyset \end{bmatrix}$$

Similar relations may be developed for $LG^{T}H$ and $RG^{T}H$.

5.2.7 Gear Velocity to Gear

The transformation jG^TjGV is obtained directly from the relations developed in Sections 5.2.5 and 5.2.6. The transformation from the j^{th} Gear velocity axis system to the jth gear axis system may be written $jG^{T}jGV = jG^{T}H \cdot H^{T}jGV$

$$jG^{T}jGV = jG^{T}H \cdot H^{T}jGV$$
 (5.2-46)

Where $\text{H}^T j \text{GV}$ is used from expression (5.2-41) and $j \text{G}^T \text{H}$ is used from relation (5.2-43) for the corresponding j^{th} gear.

5.2.8 Gear Velocity to Aircraft Body

The relations from Sections 5.2.4 are used with the relations from Section 5.2.7 to obtain the transform relation from the Gear Velocity axis system to the 'Aircraft's body axis system. Again, for the $j^{\underline{th}}$ gear the transform may be expressed:

$$B^{T}jGV = B^{T}jG \cdot jG^{T}jGV$$
 (5.2-47)
where $jG^{T}jGV$ is obtained from (5.2-46) and $B^{T}jG$ is obtained from (5.2-33),
(5.2-38) or (5.2-36) for the appropriate left, right or nose gear.

6.0 GEAR MODEL OUTPUT AND INPUT REQUIREMENTS

The output information from the gear model is the total forces and moments acting on the aircraft center of gravity as a result of the landing gear reactions.

The input information required to use the model to calculate this output takes two forms; continuously changing information which is the result of the aircraft's dynamic motion, and static data that describe the physical characteristics of the aircraft-gear-runway system.

6.1 GEAR MODEL OUTPUT

The results of the gear mathematical model are the forces and moments applied at the aircraft center of gravity by the combined landing gear system. Figure 3-5 shows the force system acting on the jth tire. Obtaining the components of the force vector acting on the tire from equations (3.4.14), (3.3-1) and (3.2-4), the force vector \overline{F}_{jGV} may be formulated as:

$$\overline{F}_{jGV} = \begin{cases} F_{jV1} \\ F_{jV2} \\ F_{jV3} \end{cases}$$

$$(6.1-1)$$

This vector is expressed in the jth gear velocity axis system. The transformation to the aircraft body axes is obtained from relation (4.2-46).

$$\overline{F}_{jA/C} = B^{T}_{jG} \cdot v \overline{F}_{jGV}$$
 (6.1-2)

This vector is now in the desired axis system. However, it is acting at the jth wheel and not at the center of gravity of the aircraft. A force acting at the wheel is equivalent to a force acting at the center of gravity plus the moment about the center of gravity due to the force at the wheel. This moment may be calculated by taking the vector cross product of the radius vector from the center of gravity to the wheel into the force vector.

$$\overline{M}_{jA/C} = \overline{R}_{j} \cdot \overline{F}_{jA/C}$$
 (6.1-3)



Force Equivalence Diagram FIGURE 6-1.

The vector \overline{R}_j from the c.g. of the aircraft to the gear hub has components in the aircraft body axis system. This vector is determined at any instant of time by defining it as the sum of two vectors.

$$\overline{R}_{j} = \overline{R}_{jA} + \overline{R}_{jAW}$$
 (6.1-4)

where \overline{R}_{jA} is the radius vector to the gear attach point which is a fixed quantity, and \overline{R}_{jAW} is the vector from the gear attach point to the wheel hub. \overline{R}_{jAW} is determined at any instant of time by transforming a vector from the gear attach point to the wheel in the gear axis system, \overline{k}_{jAW} , into the aircraft body axis system.

$$\overline{R}_{jAW} = B^{T}_{jG} \cdot \overline{\ell}_{jAW}$$
 (6.1-5)

where $_B T_{jG}$ is determined from the appropriate expression (5.2-33), (5.2-36) or (5.2-38), depending on the gear and simplifications involved.

In the gear axis system, the vector $\overline{\ell}_{jAW}$ is the instantaneous length of the strut along the gear Z axis from the attach point to the hub.

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$$\overline{\ell}_{jAW} = \begin{cases}
0 \\
0 \\
dj
\end{cases} (6.1-6)$$

This length is determined by subtracting the strut deflection $\delta_{\mbox{ js}}$ from the extended length d $_{\mbox{iF}}$

$$dj = d_{iE} - \delta_{js}$$
 (6.1-7)

The total force and moment acting at the aircraft's center of gravity as a result of gear action are obtained by vector summing the results of equations (6.1-2) and (6.1-3) over the three gears. Replacing the j with L for left gear, R for right gear and N for nose gear, these expressions are:

$$\overline{F}_{G} = \overline{F}_{LA/C} + \overline{F}_{RA/C} + \overline{F}_{NA/C}$$
 (6.1-8)

$$\overline{M}_{G} = \overline{M}_{LA/C} + \overline{M}_{RA/C} + \overline{M}_{NA/C}$$
(6.1-9)

These are the forces and moments that must be summed with the aerodynamic and propulsion forces and moments acting on the vehicle to determine the dynamic behavior of the aircraft.

6.2 Dynamic Input Information

This information changes continuously as the aircraft performs its dynamic motion in response to the forces acting on the aircraft. Items that must be included are:

- o Aircraft translational velocities in local vertical (N.E.D.) coordinates (\overline{V}_G) ;
- o Aircraft pitch (θ) , roll (ϕ) and yaw (ψ) attitude angles;
- o Aircraft position over the Earth, latitude and longitude;
- o Aircraft altitude; h
- o Aircraft rotational velocities in body axes, (p,q,r).

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The aircraft translational and rotational velocities are used to determine the velocities at the wheels as in equation (3.1-16). The aircraft attitudes are used with the altitude to determine the height of each wheel hub above the runway. In addition, the attitudes establish the transformations between the local vertical, the horizontal and the aircraft body axis systems. Finally, the aircraft position is used to determine the relative location along the runway and the lateral position on the runway as discussed in Section 4.1.

7.0 DATA

MDC A4816

7.1 FIXED DATA

> (A 000 Y				
MATH	FORTRAN			
NAME	SYMBOL	VALUE		
Appk	ABRK	5.0 In ²		
ABRK CTM CTN KTM KTM CDM CDN		5.0 In		
CTM	ACMT	50.01b/In/Sec		
K	ACNT	50.0 1b / In / Sec		
K	AKMT	9030.0 11/In		
CIN	AKNT	17300.0 11/In		
DM	CMD	200.0 1b/In/Sec		
DN	CND	500.0 11/In/Sec		
^d ME	DME	7.125 ft		
d _{ME}	DNE	6.975 ft		
DXMALE	DXMALE	5.778 ft		
DXNALE	DXNALE	37.189 ft		
RMLA1	RMLA(1)	8.728 ft		
RMLA2	RMLA(2)	-9.104 ft		
RMLA3	RMLA(3)	1.60 ft		
RMRA1	RMRA(1)	8.728 ft		
RMRA2	RMRA(2)	9.104 ft		
RMRA3	RMRA(3)	1.60 ft		
RNAl	RNA(1)	40.139 ft	•	
RNA2	RNA(2)	0.0 ft		
RNA3		1.59 ft		
RTIM	RTIM	20.10 In	•	
RTIN	RTIN	12.74 In		
SFBUMP	SFBUMP	2.0 N/D		
SECROWN	SFCROWN	1.0 N/D		
WTM	WTM	900.01b		
SFCROWN WTM WTN				
714	WTN	276.0 1ь		

7.2 DYNAMIC DATA

The tables and figures in this section represent data that change with the dynamic condition of the aircraft. These data were included in the McAir computer program as table look up functions of the respective independent variables.

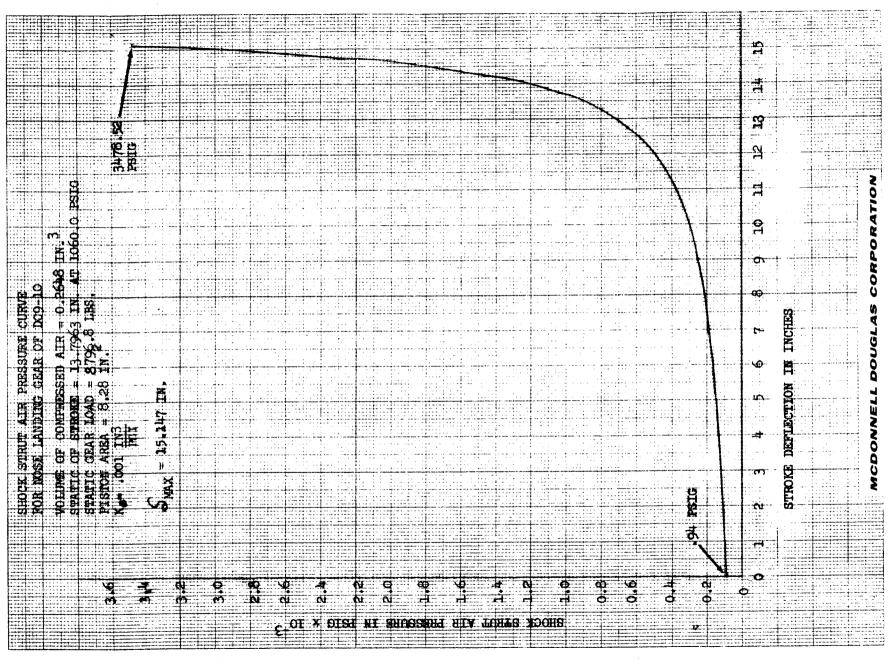


FIGURE 7-1 68

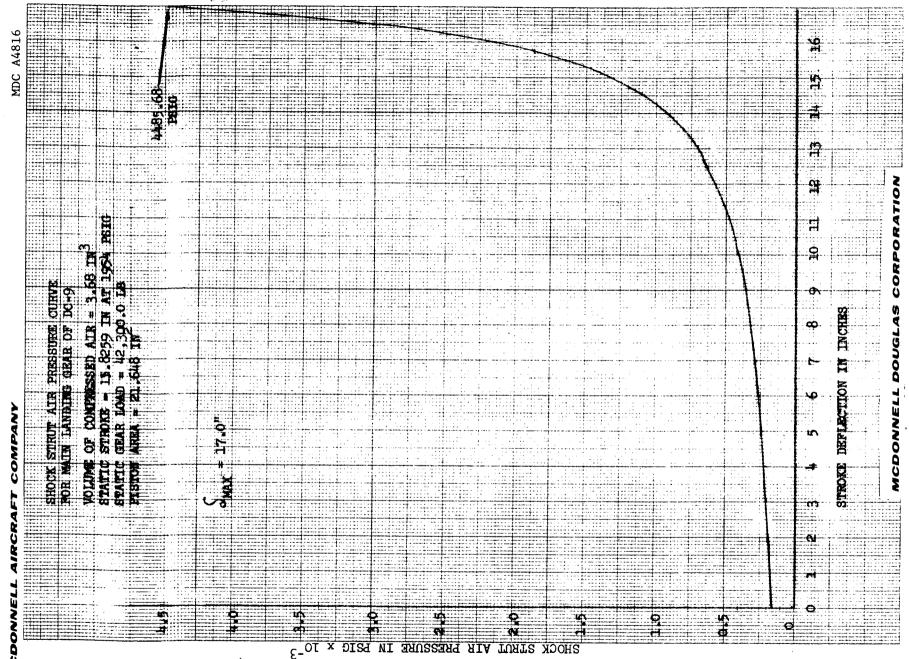


FIGURE 69

7-2

	16	RUNWAY (feet)	$\begin{array}{c} uuuuuuuuuuuuuuuuuuuuuuuuuuuuuuuuuuu$
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		RUNWAY (feet)	
		BUMP HEIGHT (in)	00000000000000000000000000000000000000

en en en la companya de la companya La companya de la co TABLE 7-1 (CONTINUED) RUNWAY PROFILE DATA

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RUNWAY (feet)	MWWW342	UNUNUNUNUNUNUNUNUNUNUNUNUNUNUNUNUNUNUN	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	MULOUGO 00000000000000000000000000000000000	00000000000000000000000000000000000000	
BUMP HEIGHT (1n)	202220	00000000000000000000000000000000000000	Juwunnununu	00000000000000000000000000000000000000		
RUNWAY (feet)	000000		10000000000000000000000000000000000000		JNV-0112 000 01 W.W. y	-011200011200 00000000000000000000000000
BUMP HEIGHT (1n)	- 000000	11111111111111111111111111111111111111		NWW2WW222220 MWAWW20W0V0V	J4NNN44VV J&4@\$NV-N&4&4	-00M00@00MM0

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TABLE 7-1 (CONTINUED)

RUNWAY PROFILE DATA

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NWAY eet)	12 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0	-W080N2080-W	01010000000000000000000000000000000000			0000000
BUMP HEIGHT (in)	ioonnoonno inneonnoceo	00000000000000000000000000000000000000	00000000000000000000000000000000000000	LL O ON TO A WWW WA	00000000000000000000000000000000000000	MadadadMMMM
RUNWAY (feet)	© 0/12 0 © 0 → W 0 0 → W 0 0 0 0 0 0 0 0 0 0 0 0 0	Nrcuz 000000000	00000000000000000000000000000000000000	14 000000000000000000000000000000000000	20000000000000000000000000000000000000	0.000000000000000000000000000000000000
BUMP HEIGHT (in)	300000F400	1001001010000 10010010011111	0 C N N N 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	MWWWWW	00000000000000000000000000000000000000	000000000000 •••••••••••••••••••••••••
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RUNWAY (feet)	
BUMP HEIGHT (in)	

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	RUNWAY (feet)	
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	RUNWAY (feet)	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
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	e.	
	BUMP HEIGHT (1n)	00000000000000000000000000000000000000

TABLE 7-2

NOSE STRUT VELOCITY SQUARED DAMPING COEFFICIENTS

MDC A4816

	Coefficient	Strut Compression (IN)
	0.109	0.0
	0.668	0.49
+ 10.6	1.742	8.37
(strut extending)	5.671	12.75
,	8.310	15.15

TABLE 7-3

MAIN STRUT VELOCITY SQUARED DAMPING COEFFICIENTS

Coefficient	
2.50	
3.21	
14.98	+ 93.7 (strut extending)
42.73	1
	2.50 3.21 14.98

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DISTANCE FROM RUNWAY		CASE 1			CASE #2			CASE #3			CASE #4	
THRESHOLD,	LMG	NG	RMG	LMG	NG	RMG	LMG	NG	RMG	LMG	NG	RMG
	20			2.10		1410	1 2	110		1 2.10	110	Mild
FT												
0 - 500	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET
501 - 1000	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET
1001 - 1500	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET
1501 - 2000	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET
2001 - 2500	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET
2501 - 3000	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET
3001 - 3500	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET
3501 - 4000	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET
4001 - 4500	WET	WET	WET	WET	WET	DRY	FLOODED	FLOODED	FLOODED	FLOODED	WET	WET
4501 - 5000	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	ICE
5001 - 5050	WET	WET	WET	WET	DRY	DRY	FLOODED	FLOODED	FLOODED	ICE	ICE	WET
5051 - 5100	DRY	DRY	DRY	WET	DRY	WET	WET	WET	WET	WET	WET	FLOODED
5101 - 5150	WET	WET	WET	FLOODED	WET	WET	FLOODED	FLOODED	FLOODED	ICE	ICE	WET
5151 - 5200	DRY	DRY	DRY	FLOODED	WET	WET	WET	WET	WET	WET	WET	FLOODED
5201 - 5250	WET	WET	WET	WET	WET	WET	DRY	DRY	DRY	FLOODED	WET	WET
5251 - 5300	FLOODED	FLOODED	FLOODED	DRY	DRY	DRY	FLOODED	FLOODED	FLOODED	WET	WET	ICE
5301 - 5350	WET	WET	WET	DRY	DRY	DRY	WET	WET	WET	ICE	ICE	WET
5351 - 5400	DRY	DRY	DRY	WET	DRY	DRY	FLOODED	FLOODED	FLOODED	WET	WET	FLOODED
5401 - 5450	DRY	DRY	DRY	WET	WET	WET	WET	WET	WET	ICE	ICE	WET
5451 - 5500	DRY	DRY	DRY	FLOODED	WET	WET	DRY	DRY	DRY	WET	WET	FLOODED
5501 - 5600	WET	WET	WET	WET	DRY	WET	WET	WET	WET	FLOODED	WET	WET
5601 - 5700	DRY	DRY	DRY	WET	DRY	WET	FLOODED	FLOODED	FLOODED	WET	WET	FLOODED
5701 - 5800	WET	WET	WET	FLOODED	WET	WET	WET	WET	WET	FLOODED	WET	WET
5801 - 5900	· DRY	DRY	DRY	FLOODED	WET	WET	DRY	DRY	DRY	WET	WET	FLOODED
5901 - 6000	WET	WET	WET	FLOODED	FLOODED	FLOODED	WET	WET	WET	FLOODED	WET	WET
6001 - 6500	DRY	DRY	DRY	WET	WET	WET	FLOODED	FLOODED	FLOODED	WET	WET	FLOODED
6501 - 7000	WET	WET	WET	WET	WET	WET	WET	WET	WET	FLOODED	WET	WET
7001 - 7500	FLOODED	FLOODED	FLOODED	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	FLOODED
7501 - 8000	WET	WET	WET	WET	DRY	DRY	WET	WET	WET	FLOODED	WET	WET
8001 - 8500	DRY	DRY	DRY	DRY	DRY	DRY	FLOODED	FLOODED	FLOODED	WET	WET	FLOODED
8501 - 9000	WET	WET	WET	WET	WET	WET	WET	WET	WET	FLOODED	WET	WET
9001 - 9500	DRY	DRY	DRY	DRY	DRY	DRY	WET	WET	WET	WET	WET	FLOODED
9501 - 10000	WET	WET	WET	WET	DRY	DRY	WET	WET	WET	FLOODED	WET	WET
	T	OUCHDOWN-	DRY	T	TOUCHDOWN-DRY		TOUCHDOWN-WET			TOUCHDOWN-WET		
		SYMMETRI		1	UNSYMMETE	RIC		SYMMETRIC			UNSYMM	TRIC
			LMG -	LEFT MAIN	GEAR NO	- NOSE	GEAR RM	G - RIGHT	MAIN GEA	R		

FIGURE 7,-3;
PATCHY RUNWAY CONDITION PROFILES

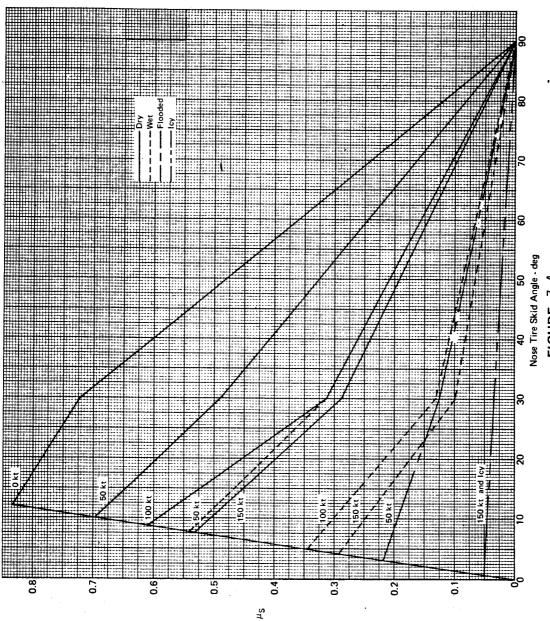


FIGURE 7-4 DC-9 NOSE TIRE CORNERING COEFFICIENT

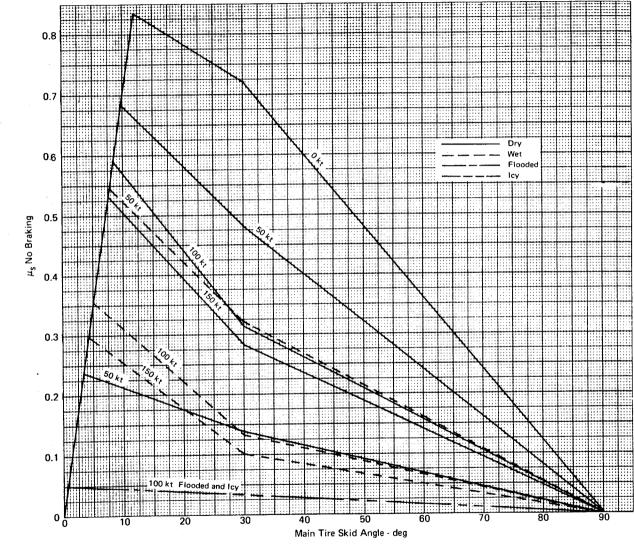


FIGURE 7-5
DC-9 MAIN TIRE CORNERING COEFFICIENT

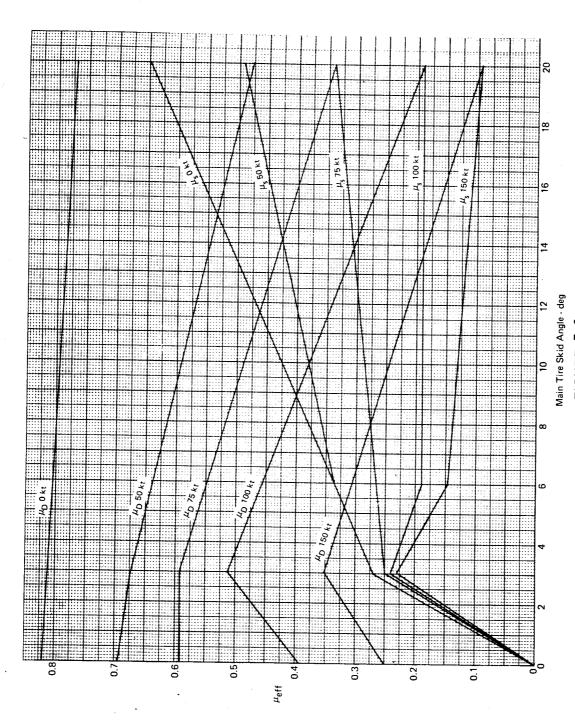
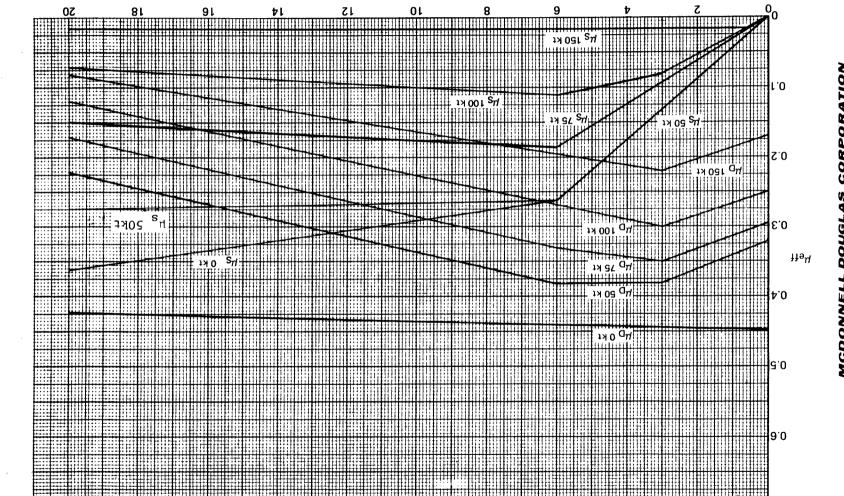


FIGURE 7-6 DC-9 MAIN TIRE CORNERING/BRAKING COEFFICIENT - DRY RUNWAY

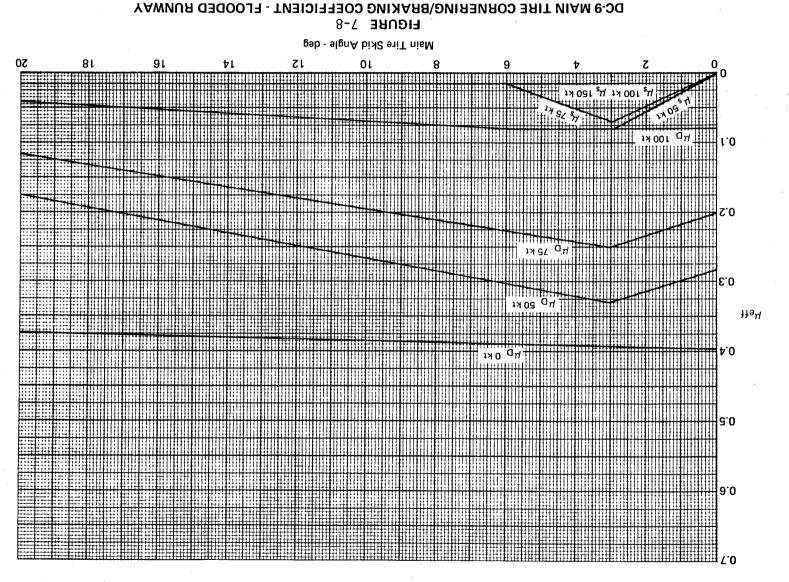
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DC-9 MAIN TIRE CORNERING/BRAKING COEFFICIENT - WET RUNWAY

Main Tire Skid Angle - deg





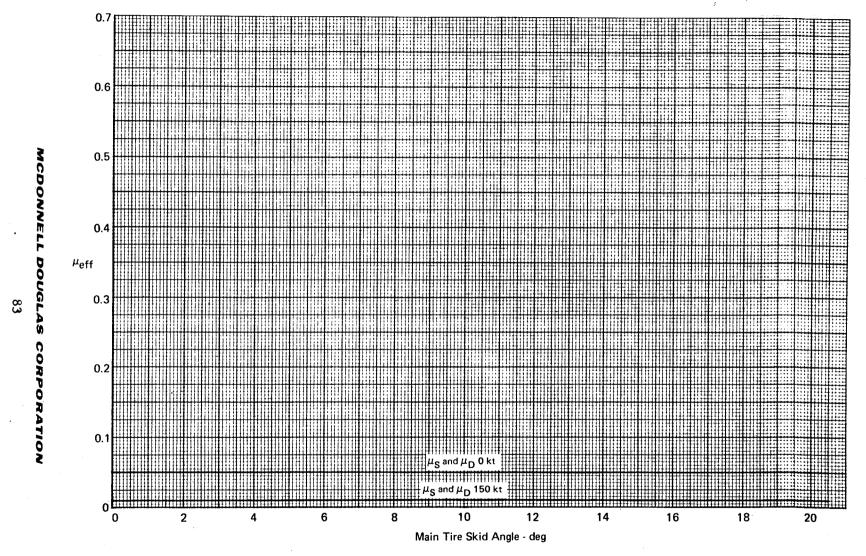


FIGURE 7-9
DC-9 MAIN TIRE CORNERING/BRAKING COEFFICIENT - ICY RUNWAY

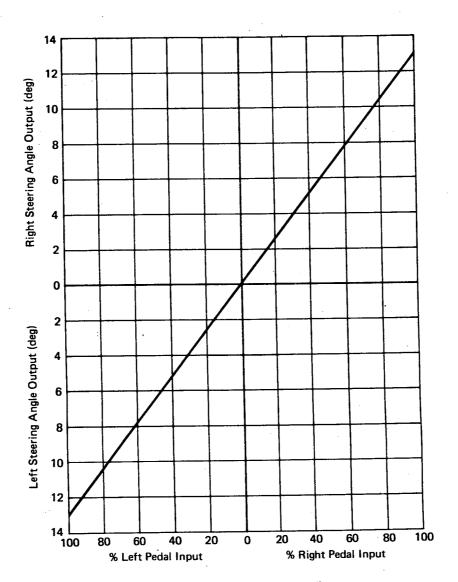


FIGURE 7-10
DC-9 STEERING RATIO